

KWV11

KWV11A DIAGNOSTIC
CNKWAAO

AH-T452A-MC
FICHE 1 OF 1

MAY 1983
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Table with multiple columns and rows of diagnostic data, including various alphanumeric codes and patterns.



IDENTIFICATION

PRODUCT NAME: CNKWAAO KWV11A DIAGNOSTIC
PRODUCT CODE: AC-T451A-MC
PRODUCT DATE: DECEMBER, 1982
MAINTAINER: DIAGNOSTICS SERVICES/ISS
AUTHOR: RAY SHOOP

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 5683 167400
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 5734 000000
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 5749 000004
 5750 000004 017102 000200
 5751 000174 000000
 5752 000174 000000
 5753 000176 000000
 5754 000100 000100
 5755 000100 000104 000200 000002
 5756
 5757
 5758
 5759 000200 000200
 5760 000200 000137 001506
 5761 000204 000137 001444

```
.NLIST MC,MD,CND
.LIST ME
.ENABL ABS
.ENABL AMA
$SWR= 167400
```

```
.TITLE KWV11A DISAGNOSTIC MAINDEC-11-CNKWA-A
.*COPYRIGHT (C) 1982
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.*MAYNARD, MASS. 01754
.*
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
.*
$TN=1
```

```
.SBTTL OPERATIONAL SWITCH SETTINGS
.*
.* SWITCH USE
.* -----
.* 15 HALT ON ERROR
.* 14 LOOP ON TEST
.* 13 INHIBIT ERROR TYPEOUTS
.* 11 INHIBIT ITERATIONS
.* 10 BELL ON ERROR
.* 9 LOOP ON ERROR
.* 8 LOOP ON TEST IN SWR<7:0>
```

```
.SBTTL TRAP CATCHER
.=0
.*ALL UNUSED LOCATIONS FROM 4-776 CONTAIN A ".+2"
.*AND "JSR PC,R0" SEQUENCE TO CATCH ILLEGAL INTERRUPTS.
.*AND INTERRUPTS TO THE WRONG VECTOR.
.*LOCATION 0 CONTAINS A 0 TO CATCH IMPROPERLY LOADED
.*VECTORS.
.=4
.*WORD IOTRD,200 ;HANDLE BUSS ERROR.
.=174
DISPREG: .WORD 0 ;:SOFTWARE DISPLAY REGISTER.
SWREG: .WORD 0 ;:SOFTWARE SWITCH REGISTER.
.=100
.*WORD 104,200,2 ;IF 'B EVENT'ON Q-BUS IS
.*CONNECTED,WE NEED A WAY OF
.*IGNORING ITS INTERRUPTS.
.=200
.*MP @#START
.*JMP @#QSTART
```

```
5762 000210 000137 014046      JMP @#OITST1
5763 000214 000137 014136      JMP @#OITST2
5764 000220 000137 014216      JMP @#OITST3
5765
5766      000230
5767 000230 000137 001472      JMP @#WSTART      ;WESTFIELD STARTING ADDRESS
5768      000240
5769 000240 000137 001456      JMP @#TSTSTR      ;ALL TESTER TESTS
5770                                     ;IF STARTED HERE.
5771                                     ;ALLOWS PRODUCTION TO EXERCISE
5772                                     ;UP TO 16 CLOCKS.NORMAL=4.
5773
5774
```

.SBTTL BASIC DEFINITIONS

```
(1)
(1)
(1)      001100      ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
(1)      STACK= 1100
(1)      .EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
(1)      .EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
(1)
(1)      ;*MISCELLANEOUS DEFINITIONS
(1)      000011      HT= 11      ;;CODE FOR HORIZONTAL TAB
(1)      000012      LF= 12      ;;CODE FOR LINE FEED
(1)      000015      CR= 15      ;;CODE FOR CARRIAGE RETURN
(1)      000200      CRLF= 200      ;;CODE FOR CARRIAGE RETURN-LINE FEED
(1)      177776      PS= 177776      ;;PROCESSOR STATUS WORD
(1)      .EQUIV PS,PSW
(1)      177774      STKLMT= 177774      ;;STACK LIMIT REGISTER
(1)      177772      PIRQ= 177772      ;;PROGRAM INTERRUPT REQUEST REGISTER
(1)      177570      DSWR= 177570      ;;HARDWARE SWITCH REGISTER
(1)      177570      DDISP= 177570      ;;HARDWARE DISPLAY REGISTER
(1)      ;***** THE FOLLOWING ODT START ADDRESS FOR SBC 11/21 IS ADDED
(1)      170000      ODTST= 170000
(1)      ;*GENERAL PURPOSE REGISTER DEFINITIONS
(1)      000000      R0= %0      ;;GENERAL REGISTER
(1)      000001      R1= %1      ;;GENERAL REGISTER
(1)      000002      R2= %2      ;;GENERAL REGISTER
(1)      000003      R3= %3      ;;GENERAL REGISTER
(1)      000004      R4= %4      ;;GENERAL REGISTER
(1)      000005      R5= %5      ;;GENERAL REGISTER
(1)      000006      R6= %6      ;;GENERAL REGISTER
(1)      000007      R7= %7      ;;GENERAL REGISTER
(1)      000006      SP= %6      ;;STACK POINTER
(1)      000007      PC= %7      ;;PROGRAM COUNTER
(1)
(1)      ;*PRIORITY LEVEL DEFINITIONS
(1)      000000      PR0= 0      ;;PRIORITY LEVEL 0
(1)      000040      PR1= 40      ;;PRIORITY LEVEL 1
(1)      000100      PR2= 100      ;;PRIORITY LEVEL 2
(1)      000140      PR3= 140      ;;PRIORITY LEVEL 3
(1)      000200      PR4= 200      ;;PRIORITY LEVEL 4
(1)      000240      PR5= 240      ;;PRIORITY LEVEL 5
(1)      000300      PR6= 300      ;;PRIORITY LEVEL 6
(1)      000340      PR7= 340      ;;PRIORITY LEVEL 7
(1)
(1)      ;*'SWITCH REGISTER' SWITCH DEFINITIONS
(1)      100000      SW15= 100000
```

(1) 040000
(1) 020000
(1) 010000
(1) 004000
(1) 002000
(1) 001000
(1) 000400
(1) 000200
(1) 000100
(1) 000040
(1) 000020
(1) 000010
(1) 000004
(1) 000002
(1) 000001

SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4
SW01= 2
SW00= 1
.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

(1) 100000
(1) 040000
(1) 020000
(1) 010000
(1) 004000
(1) 002000
(1) 001000
(1) 000400
(1) 000200
(1) 000100
(1) 000040
(1) 000020
(1) 000010
(1) 000004
(1) 000002
(1) 000001

;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1
.EQUIV BIT09,BIT9
.EQUIV BIT08,BIT8
.EQUIV BIT07,BIT7
.EQUIV BIT06,BIT6
.EQUIV BIT05,BIT5
.EQUIV BIT04,BIT4
.EQUIV BIT03,BIT3
.EQUIV BIT02,BIT2
.EQUIV BIT01,BIT1
.EQUIV BIT00,BIT0

(1) 000004

;*BASIC "CPU" TRAP VECTOR ADDRESSES
ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS

```

(1) 000010 RESVEC= 10 ::RESERVED AND ILLEGAL INSTRUCTIONS
(1) 000014 TBITVEC=14 ::"T" BIT
(1) 000014 TRTVEC= 14 ::TRACE TRAP
(1) 000014 BPTVEC= 14 ::BREAKPOINT TRAP (BPT)
(1) 000020 IOTVEC= 20 ::INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1) 000024 PWRVEC= 24 ::POWER FAIL
(1) 000030 EMTVEC= 30 ::EMULATOR TRAP (EMT) **ERROR**
(1) 000034 TRAPVEC=34 ::"TRAP" TRAP
(1) 000060 TKVEC= 60 ::TTY KEYBOARD VECTOR
(1) 000064 TPVEC= 64 ::TTY PRINTER VECTOR
(1) ***** THE FOLLOWING BREAK VECTOR AND LINE CLOCK VECTOR ARE INCLUDED
(1) 000100 LKVEC= 100 ::LINE CLOCK VECTOR
(1) 000140 BRKVEC= 140 ::BREAK VECTOR
(1) 000240 PIRQVEC=240 ::PROGRAM INTERRUPT REQUEST VECTOR

5775
5776 174420 ABASE= 174420 :VER:0
5777 000240 AVECT1= 240 :VER:0
5778 000200 APRIOR= 200
5779
5780 167400 $$WR= 167400
5781 000001 $TN= 1
5782
5783 .SBTTL ACT11 HOOKS
(1)
(2) ::*****
(1) :HOOKS REQUIRED BY ACT11
(1) $SVPC= :SAVE PC
(1) =46
(1) 000046 $ENDAD ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
(1) 013720 =52
(1) 000052 .WORD 0 ;;2)SET LOC.52 TO ZERO
(1) 000000 =:$SVPC ;; RESTORE PC
(1) 000244 =1000
5784 001000
5785 .SBTTL APT PARAMETER BLOCK
(1)
(2) ::*****
(1) :SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
(2) ::*****
(1) $X= ::SAVE CURRENT LOCATION
(1) 001000 =24 ::SET POWER FAIL TO POINT TO START OF PROGRAM
(1) 000024 200 ::FOR APT START UP
(1) 000200 =44 ::POINT TO APT INDIRECT ADDRESS PNTR.
(1) 000044 $APTHDR ::POINT TO APT HEADER BLOCK
(1) 001000 =.$X ::RESET LOCATION COUNTER
(2) ::*****
(1) :SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PCP11 DIAGNOSTIC
(1) :INTERFACE SPEC.
(1)
(1) $APTHD:
(1) 001000 $HIBTS: .WORD 0 ::TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
(1) 001002 $MADR: .WORD $MAIL ::ADDRESS OF APT MAILBOX (BITS 0-15)
(1) 001004 $STMT: .WORD 2 ::RUN TIM OF LONGEST TEST
(1) 001006 $PASTM: .WORD 120. ::RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
(1) 001010 $SUNITM: .WORD 120. ::ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
(1) 001012 .WORD SETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)

```


(2)	001210	000000	\$MSGAD: .WORD	AMSGAD	::MESSAGE ADDRESS
(2)	001212	000000	\$MSGLG: .WORD	AMSGLG	::MESSAGE LENGTH
(2)	001214		\$ETABLE:		::APT ENVIRONMENT TABLE
(2)	001214	000	\$ENV: .BYTE	AENV	::ENVIRONMENT BYTE
(2)	001215	000	\$ENVM: .BYTE	AENVM	
(2)			::ENVIRONMENT MODE BITS		
(2)	001216	000000	\$SWREG: .WORD	ASWREG	::APT SWITCH REGISTER
(2)	001220	000000	\$USWR: .WORD	AUSWR	::USER SWITCHES
(2)	001222	000000	\$CPUOP: .WORD	ACPUOP	::CPU TYPE, OPTIONS
(2)			::*		BITS 15-11=CPU TYPE
(2)			::*		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2)			::*		11/70=06,PDQ=07,Q=10
(2)			::*		BIT 10=REAL TIME CLOCK
(2)			::*		BIT 9=FLOATING POINT PROCESSOR
(2)			::*		BIT 8=MEMORY MANAGEMENT
(2)	001224	000	\$MAMS1: .BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
(2)	001225	000	\$MTYP1: .BYTE	AMTYP1	::MEM. TYPE,BLK#1
(2)			::*		MEM.TYPE BYTE -- (HIGH BYTE)
(2)			::*		900 NSEC CORE=001
(2)			::*		300 NSEC BIPOLAR=002
(2)			::*		500 NSEC MOS=003
(2)	001226	000000	\$MADR1: .WORD	AMADR1	::HIGH ADDRESS,BLK#1
(2)			::*		MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF "TYPE" ABOVE
(2)	001230	000	\$MAMS2: .BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
(2)	001231	000	\$MTYP2: .BYTE	AMTYP2	::MEM.TYPE,BLK#2
(2)	001232	000000	\$MADR2: .WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
(2)	001234	000	\$MAMS3: .BYTE	AMAMS3	::HIGH ADDRESS,M.S.BYTE
(2)	001235	000	\$MTYP3: .BYTE	AMTYP3	::MEM.TYPE,BLK#3
(2)	001236	000000	\$MADR3: .WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
(2)	001240	000	\$MAMS4: .BYTE	AMAMS4	::HIGH ADDRESS,M.S.BYTE
(2)	001241	000	\$MTYP4: .BYTE	AMTYP4	::MEM.TYPE,BLK#4
(2)	001242	000000	\$MADR4: .WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
(2)	001244	000240	\$VECT1: .WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
(2)	001246	000000	\$VECT2: .WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
(2)	001250	174420	\$BASE: .WORD	ABASE	
(2)			::BASE ADDRESS		OF EQUIPMENT UNDER TEST
(2)	001252	000000	\$DEVN: .WORD	ADEVN	::DEVICE MAP
(2)	001254	000000	\$CDW1: .WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
(2)	001256		\$ETEND:		
(2)			.MEXIT		

5827					
5828			:ITEM	6	
5829					
5830	001326	017423		EM12	:CLOCK COUNT FUNCTION ERROR
5831	001330	017661		DH12	:ERRPC ASR
5832	001332	020020		DT12	:ERRPC, ASR
5833	001334	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5834					
5835			:ITEM	7	
5836					
5837	001336	017452		EM16	:CLOCK INTERRUPT ERROR
5838	001340	017661		DH12	:ERRPC ASR
5839	001342	020020		DT12	:SERRPC, ASR
5840	001344	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5841					
5842			:ITEM	10	
5843					
5844	001346	017503		EM20	:CLOCK REPEATABILITY ERROR
5845	001350	017676		DH20	:ERROR ASR 2ND CNT 1ST CNT 3RD CNT
5846	001352	020026		DT20	:SERRPC, ASR, \$BDDAT, \$GDDAT, \$TMPO
5847	001354	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5848					
5849			:ITEM	11	
5850					
5851	001356	017404		EM11	:CLOCK COUNT ERROR
5852	001360	017555		DH1	:ERRPC ASR WAS S/B
5853	001362	020042		DT22	:SERRPC, ASR, \$BDDAT, \$TMPO
5854	001364	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5855					
5856			:ITEM	12	
5857					
5858	001366	017532		EM26	:CLOCK ADDRESSING ERROR
5859	001370	017737		DH26	:ERRPC CLOCK ADDR.
5860	001372	020054		DT26	:SERRPC, \$TMPO
5861	001374	020062		DF0	:ALL NUMBERS ARE IN OCTAL FORM
(1)					
5862					
5863	001376	174420	ASR:	.WORD	ABASE
5864	001400	174422	ABR:	.WORD	ABASE+2
5865	001402	000240	VECT1:	.WORD	AVECT1
5866	001404	000242	VECTP:	.WORD	AVECT1+2
5867	001406	000244	VECT2:	.WORD	AVECT1+4
5868	001410	000246	VECT2P:	.WORD	AVECT1+6
5869	001412	000200	PRIOR:	.WORD	APRIOR
5870	001414	167774	DR:	.WORD	167774
5871	001416	167772	DR2:	.WORD	167772
5872	001420	000000	\$TMPO:	.WORD	0
5873	001422	000000	\$TMP1:	.WORD	0
5874	001424	000000	\$TMP3:	.WORD	0
5875	001426	000000	ROTATE:	.WORD	0
5876	001430	000000	UTEST:	.WORD	0
5877	001432	000000	ERCNT:	.WORD	0

:VECTOR ADDR. OF ST2 INTRS.

:TEMP STORAGE.
 :TMP STORAGE.

:POINT TO DEVICE UNDER TEST.
 :KEEPS TRACK OF GOOD UNITS.
 :COUNTS ERRORS.

```

5878 001434 000000 MDEVCT: .WORD 0 ;COUNTS DEVICES TESTED.
5879 001436 000CG0 TSTCNT: .WORD 0 ;MAX DEVICES TO BE TESTED.
5880 001440 000000 EXS: .WORD 0 ;=0, NORMAL: =1 SPECIAL TESTOR START, BY L+S @ 2
5881 001442 000000 LCNT: .WORD 0 ;TOTAL UNITS TESTED.
5882
5883
5885 001444 012737 002144 001420 QSTART: MOV #RSTART,$TMP0 ;LOAD SETUP RETURN ADDRESS
5886 001452 000137 001526 JMP INIT ;INIT THE PROGRAM VECTOR SPACE
5887
5888 001456 005237 001440 TSTSTR: INC EXS ;SET FOR TESTOR.
5889 001462 012737 000020 001436 MOV #16.,TSTCNT ;ALLOW 16 UNITS
5890 001470 000413 BR 1$
5891 001472 001472 WSTART=.
5892 001472 012737 000020 001436 MOV #16.,TSTCNT ;TEST UP TO 16 UNITS.
5893 001500 005037 001440 CLR EXS
5894 001504 000405 BR 1$
5895 001506 001506 START=.
5896 001506 012737 000004 001436 MOV #4,TSTCNT ;TEST UP TO FOUR UNITS.
5897 001514 005037 001440 CLR EXS
5898 001520 012737 001774 001420 1$: MOV #ZSTART,$TMP0 ;LOAD SETUP RETURN
5899 001526 INIT:
(1) .SBTTL INITIALIZE THE COMMON TAGS
(1) ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
(1) 001526 012706 001100 MOV #CMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
(1) 001532 005026 CLR (R6)+ ;;CLEAR MEMORY LOCATION
(1) 001534 022706 001140 CMP #SWR,R6 ;;DONE?
(1) 001540 001374 BNE -6 ;;LOOP BACK IF NO
(1) 001542 012706 001100 MCV #STACK,SP ;;SETUP THE STACK POINTER
(1) ;;INITIALIZE A FEW VECTORS
(1) 001546 012737 015136 000020 MOV #SCOPE,@IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
(1) 001554 012737 000300 000022 MOV #PR6,@IOTVEC+2 ;;LEVEL 6
(1) 001562 012737 014574 000030 MOV #ERROR,@EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
(1) 001570 012737 000300 000032 MOV #PR6,@EMTVEC+2 ;;LEVEL 6
(1) ;;BIT02
(1) 001576 012737 017152 000034 MOV #STRAP,@TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
(1) 001604 012737 000300 000036 MOV #PR6,@TRAPVEC+2;LEVEL 6
(1) 001612 012737 016724 000024 MOV #SPWRDN,@PWRVEC ;;POWER FAILURE VECTOR
(1) 001620 012737 000300 000026 MOV #PR6,@PWRVEC+2 ;;LEVEL 6
(1) 001626 005037 001160 CLR $TIMES ;;INITIALIZE NUMBER OF ITERATIONS
(1) 001632 005037 001162 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
(1) 001636 112737 000001 001115 MOVB #1,$ERMAX ;;ALLOW ONE ERROR PER TEST
(1) 001644 012737 001644 001106 MOV #.,$LPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
(1) 001652 012737 001652 001110 MOV #.,$LPERR ;;SETUP THE ERROR LOOP ADDRESS
(2) ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2) ;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 001660 013746 000004 MOV @ERRVEC,-(SP) ;;SAVE ERROR VECTOR
(2) 001664 012737 001720 000004 MOV #64$,@ERRVEC ;;SET UP ERROR VECTOR
(2) 001672 012737 177570 001140 MOV #DSWR,SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
(2) 001700 012737 177570 001142 MOV #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
(2) 001706 022777 177777 177224 CMP #-1,@SWR ;;TRY TO REFERENCE HARDWARE SWR
(2) 001714 001012 BNE 66$ ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
(2) ;;AND THE HARDWARE SWR IS NOT = -1
(2) 001716 000403 BR 65$ ;;BRANCH IF NO TIMEOUT
(2) 001720 012716 001726 64$: MOV #65$, (SP) ;;SET UP FOR TRAP RETURN
(2) 001724 000002 RTI
(2) 001726 012737 000176 001140 65$: MOV #SWREG,SWR ;;POINT TO SOFTWARE SWR

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(2) 001734 012737 000174 001142
(2) 001742 012637 000004 66$: MOV #DISPREG,DISPLAY
(1) (2) 001746 005037 001202 CLR $PASS ;;CLEAR PASS COUNT
(2) 001752 132737 000200 001215 BITB #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
(2) 001760 001403 BEQ 67$ ;;YES,USE NON-APT SWITCH
(2) 001762 012737 001216 001140 MOV #$$SWREG,SWR ;;NO,USE APT SWITCH REGISTER
(2) 001770 67$: JMP @$TMP0 ;EXIT PROGRAM VECTOR SETUP SPACE
5900 001770 000177 177424
5901
5902 001774 ZSTART:
(1) (1) 001774 012746 000300 MOV #300,-(SP) ;SET CPU PRIORITY ON RETERN.
(1) 002000 012746 002006 MOV #64$,-(SP) ;SHOW RETURN ADDRESS.
(1) 002004 000002 RTI ;CAUSE A RETURN(PUTS STATUS IN STATUS REG.).
(1) 002006 64$:
5903 002006 005037 001204 CLR $DEVCT ;ZERO DEVICE COUNT.
5904 002012 012737 017102 000004 MOV #IOTRD,@#ERRVEC ;FIX TRAP CATCHER.
5905 002020 013737 001244 001402 MOV $VECT1,VECT1 ;NOW FIX VECTOR ADDR.
5906 002026 013737 001250 001376 MOV $BASE,ASR ;FIX ADDRESS OF CSR.
5907
5908 .SBTTL TYPE PROGRAM NAME
(1) ;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
(1) 002034 005227 177777 INC #-1 ;;FIRST TIME?
(1) 002040 001041 BNE 65$ ;;BRANCH IF NO
(1) 002042 104401 002110 TYPE ,66$ ;;TYPE ASCIZ STRING
(2) .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
(2) 002046 005737 000042 TST @#42 ;;ARE WE RUNNING UNDER XXDP/ACT?
(2) 002052 001012 BNE 67$ ;;BRANCH IF YES
(2) 002054 123727 001214 000001 CMPB $ENV,#1 ;;ARE WE RUNNING UNDER APT?
(2) 002062 001406 BEQ 67$ ;;BRANCH IF YES
(2) 002064 023727 001140 000176 CMP SWR,#SWREG ;;SOFTWARE SWITCH REG SELECTED?
(2) 002072 001005 BNE 68$ ;;BRANCH IF NO
(2) 002074 104406 GTSWR ;;GET SOFT-SWR SETTINGS
(2) 002076 000403 BR 68$
(2) 002100 112737 000001 001134 67$: MOVB #1,$AUTOB ;;SET AUTO-MODE INDICATOR
(2) 002106 68$:
(1) 002106 000416 BR 65$ ;;GET OVER THE ASCIZ
(1) ;;66$: .ASCIZ <CRLF>#CNKWA KVV11 DIAGNOSTIC#<CRLF>
(1) 002144 65$:
5909 002144 RSTART:
5910 002144 005737 001440 TST EXS ;TESTOR MODE ENABLED??
5911 002150 001441 BEQ 1$ ;NO DON'T TYPE NEXT MESSAGE.
5912 002152 104401 002160 TYPE ,65$ ;;TYPE ASCIZ STRING
(1) 002156 000436 BR 64$ ;;GET OVER THE ASCIZ
(1) ;;65$: .ASCIZ <15><12>#TESTOR MODE ENABLED--SEE DOCUMENTATION FOR INSTRUCTIONS.#
(1) 002254 64$:
5913 002254 1$:
(1) 002254 104401 002262 TYPE ,67$ ;;TYPE ASCIZ STRING
(1) 002260 000411 BR 66$ ;;GET OVER THE ASCIZ
(1) ;;67$: .ASCIZ <15><12>#TEST RUNNING...#
(1) 66$:
5914 002304 005037 001434 CLR MDEVCT ;TESTING FIRST UNIT.
5915 002310 005037 001432 CLR ERCNT ;NO ERRORS.
5916 002314 005037 001202 CLR $PASS ;NO PASSES.

```


(1) :/ #
(5) :*****
(4) :*TEST 5 *TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 002752 000004 TST5: SCOPE
(3) :
(2) 002754 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) :
(1) 002762 005077 176410 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 002766 052777 004000 176402 BIS #BIT11,@ASR ;/SET BIT 11.
(1) 002774 012737 004000 001124 MOV #BIT11,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003002 017737 176370 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003010 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 11 AND ONLY BIT 11 SET?
(1) 003016 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2) :

1\$: ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
;/BIT 11 FAILED TO BIT SET.
:*****

1\$: BR 2\$;/BR TO END SUBTEST.
(1) 003024 042777 004000 176344 1\$: BIC #BIT11,@ASR ;/TRY CLEARING BIT 11.
(1) 003032 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003036 017737 176334 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003044 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1) :
(2) :

2\$: ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
;/BIT 11 FAILED TO CLEAR.
:*****

2\$:
(1) 003050
(1)
6019

(1) :/#
(5) :*****
(4) :*TEST 6 *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003050 000004 TST6: SCOPE
(3) 003052 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) 003060 005077 176312 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003064 052777 000100 176304 BIS #BIT6,@ASR ;/SET BIT 6.
(1) 003072 012737 000100 001124 MOV #BIT6,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003100 017737 176272 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003106 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 6 AND ONLY BIT 6 SET?
(1) 003114 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****
(1) 003116 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 6 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****
(1) 003120 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003122 042777 000100 176246 1\$: BIC #BIT6,@ASR ;/TRY CLEARING BIT 6.
(1) 003130 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003134 017737 176236 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003142 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

:::*****>>> ERROR <<<*****
(1) 003144 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 6 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****
(1) 003146 2\$:
(1)
6020

(1) :/ #
(5) :*****
(4) :*TEST 7 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003146 000004 TST7: SCOPE
(3) :
(2) 003150 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) :
(1) 003156 005077 176214 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003162 052777 000040 176206 BIS #BIT5,@ASR ;/SET BIT 5.
(1) 003170 012737 000040 001124 MOV #BIT5,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003176 017737 176174 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003204 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 5 AND ONLY BIT 5 SET?
(1) 003212 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2) :

1\$:
(1) 003214 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) : ;/BIT 5 FAILED TO BIT SET.
(2) :

2\$:
(1) 003216 000412 BR 2\$;/BR TO END SUBTEST.
(1) :
(1) 003220 042777 000040 176150 1\$: BIC #BIT5,@ASR ;/TRY CLEARING BIT 5.
(1) 003226 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003232 017737 176140 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003240 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1) :
(2) :

3\$:
(1) 003242 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) : ;/BIT 5 FAILED TO CLEAR.
(1) :
(2) :

4\$:
(1) 003244 6021
(1) :
(1) :
(1) :
(2) :

(1) :/#
(5) :*****
(4) :*TEST 10 *TEST THAT CLOCK A STATUS REGISTER BIT 4 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003244 000004 TST10: SCOPE

(3) 003246 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) 003254 005077 176116 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003260 052777 000020 176110 BIS #BIT4,@ASR ;/SET BIT 4.
(1) 003266 012737 000020 001124 MOV #BIT4,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003274 017737 176076 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003302 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 4 AND ONLY BIT 4 SET?
(1) 003310 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****

(1) 003312 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 4 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 003314 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003316 042777 000020 176052 1\$: BIC #BIT4,@ASR ;/TRY CLEARING BIT 4.
(1) 003324 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003330 017737 176042 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003336 001401 BEQ 2\$;/IF ZERO - NO EPROR!
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003340 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 4 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003342 2\$:

(1) :/#
(5) :*****
(4) :*TEST 11 *TEST THAT CLOCK A STATUS REGISTER BIT 3 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003342 000004 TST11: SCOPE

(3) 003344 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) 003352 005077 176020 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003356 052777 000010 176012 BIS #BIT3,@ASR ;/SET BIT 3.
(1) 003364 012737 000010 001124 MOV #BIT3,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003372 017737 176000 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003400 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 3 AND ONLY BIT 3 SET?
(1) 003406 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.

:::*****>>> ERROR <<<*****

(1) 003410 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 3 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 003412 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003414 042777 000010 175754 1\$: BIC #BIT3,@ASR ;/TRY CLEARING BIT 3.
(1) 003422 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003426 017737 175744 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003434 001401 BEQ 2\$;/IF ZERO - NO ERROR!

:::*****>>> ERROR <<<*****

(1) 003436 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 3 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003440 2\$:
(1)

(1) :/ #
(5) :*****
(4) :*TEST 12 *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003440 000004 TST12: SCOPE
(3) 003442 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) 003450 005077 175722 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003454 052777 000004 175714 BIS #BIT2,@ASR ;/SET BIT 2.
(1) 003462 012737 000004 001124 MOV #BIT2,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003470 017737 175702 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003476 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 2 AND ONLY BIT 2 SET?
(1) 003504 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

;;*****>>> ERROR <<<*****
(1) 003506 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 2 FAILED TO BIT SET.
(2)

;;*****>>> ERROR <<<*****
(1) 003510 000412 BR 2\$;/BR TO END SUBTEST.
(1) 003512 042777 000004 175656 1\$: BIC #BIT2,@ASR ;/TRY CLEARING BIT 2.
(1) 003520 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003524 017737 175646 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003532 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)

;;*****>>> ERROR <<<*****
(1) 003534 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 2 FAILED TO CLEAR.
(1)

;;*****>>> ERROR <<<*****
(1) 003536 2\$:
(1)

(1) :/ #
(5) :*****
(4) :*TEST 13 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003536 000004 TST13: SCOPE
(3) (2) 003540 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) (1) 003546 005077 175624 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003552 052777 000002 175616 BIS #BIT1,@ASR ;/SET BIT 1.
(1) 003560 012737 000002 001124 MOV #BIT1,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003566 017737 175604 001126 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003574 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 1 AND ONLY BIT 1 SET?
(1) 003602 001402 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(2)

:::*****>>> ERROR <<<*****
(1) 003604 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 1 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****
(1) 003606 000412 BR 2\$;/BR TO END SUBTEST.
(1) (1) 003610 042777 000002 175560 1\$: BIC #BIT1,@ASR ;/TRY CLEARING BIT 1.
(1) 003616 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003622 017737 175550 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003630 001401 BEQ 2\$;/IF ZERO - NO ERROR!
(1)
(2)

:::*****>>> ERROR <<<*****
(1) 003632 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 1 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****
(1) 003634 2\$:
(1)

```
(1)
(5)
(4)
(5)
(5)
(5)
(5)
(4)
(3) 003634 000004
(3) 003636 012737 000100 001160
(1) 003644 005077 175526
(1) 003650 052777 000001 175520
(1) 003656 012737 000001 001124
(1) 003664 017737 175506 001126
(1) 003672 023737 001124 001126
(1) 003700 001402
(2)
(1) 003702 104002
(1)
(2)
(1) 003704 000412
(1)
(1) 003706 042777 000001 175462 1$:
(1) 003714 005037 001124
(1) 003720 017737 175452 001126
(1) 003726 001401
(1)
(2)
(1) 003730 104002
(1)
(1)
(2)
(1) 003732
(1)
6026 000010
6057
      :/#
      *****
      *TEST 14 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
      *
      *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
      *F/FS OR GATES
      *
      *****
      TST14: SCOPE
      MOV #100,$TIMES ;;DO 100 ITERATIONS
      CLR @ASR ;/CLEAR THE STATUS REGISTER.
      BIS #BIT0,@ASR ;/SET BIT 0.
      MOV #BIT0,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
      MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
      CMP $GDDAT,$BDDAT ;/DID BIT 0 AND ONLY BIT 0 SET?
      BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
      *****
      ERROR <<<*****>>>
      ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
      ;/BIT 0 FAILED TO BIT SET.
      *****
      BR 2$ ;/BR TO END SUBTEST.
      1$: BIC #BIT0,@ASR ;/TRY CLEARING BIT 0.
      CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
      MOV @ASR,$BDDAT ;/NOW READ IT BACK.
      BEQ 2$ ;/IF ZERO - NO ERROR!
      *****
      ERROR <<<*****>>>
      ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
      ;/BIT 0 FAILED TO CLEAR.
      *****
      2$:
      .RADIX 8
```


6059
6060
(5)
(4)
(4)
(3)
(3)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(2)

003732 000004

: *TEST 15 *TEST THAT PATERN 125252 WILL SET AND CLEAR IN BUFFER REG.

TST15: SCOPE

003734 005077 175440
003740 012737 125252 001124
003746 013777 001124 175424
0J3754 017737 175420 001126
003762 023737 001124 001126
003770 001402

CLR @ABR ;/CLEAR THE BUFFER REG.
MOV #125252,\$GDDAT ;/RECORD PATTERN: 125252 .
MOV \$GDDAT,@ABR ;/SET PATTERN IN BUFFER REG.
MOV @ABR,\$BDDAT ;/READ THE BUFFER REG.
CMP \$GDDAT,\$BDDAT ;/DID THE PATTERN SET OK?
BEQ 1\$;/YES-TRY CLEARING IT.

*****>>> ERROR <<<*****

003772 104003

ERROR 3 ;/ERROR PATTERN 125252 FAILED TO
;/SET PROPERLY IN BUFFER REG.

*****>>> ERROR <<<*****

003774 000412
003776 042777 125252 175374 1\$:
004004 005037 001124
004010 017737 175364 001126
004016 001401

BR 2\$;/GOTO SCOPE LOOP.
BIC #125252,@ABR ;/TRY CLEARING PATTERN.
CLR \$GDDAT ;/EXPECT ZERO BACK.
MOV @ABR,\$BDDAT ;/READ BUFFER REG.,WAS IT ZERO?
BEQ 2\$;/YES-NEXT TEST.

*****>>> ERROR <<<*****

004020 104003

ERROR 3 ;/BUFFER REG. COULD NOT BE LOADED
;/TO A ZERO.

*****>>> ERROR <<<*****

004022

2\$:

(1)
(1)

6062
6063
(5)
(4)
(4)
(3) 004022 000004
(3)
(1)
(1) 004024 005077 175350
(1) 004030 012737 052525 001124
(1) 004036 013777 001124 175334
(1) 004044 017737 175330 001126
(1)
(1) 004052 023737 001124 001126
(1) 004060 001402
(1)
(2)

(1) 004062 104003
(1)
(2)

(1) 004064 000412
(1)
(1) 004066 042777 052525 175304 1\$:
(1) 004074 005037 001124
(1) 004100 017737 175274 001126
(1) 004106 001401
(1)
(2)

(1) 004110 104003
(1)
(2)

(1) 004112
(1)
6064
6065
6066
6067
6068
6069
6078

: *TEST 16 *TEST THAT PATERN 052525 WILL SET AND CLEAR IN BUFFER REG.

TST16: SCOPE

CLR @ABR ;/CLEAR THE BUFFER REG.
MOV #052525,\$GDDAT ;/RECORD PATTERN: 052525
MOV \$GDDAT,@ABR ;/SET PATTERN IN BUFFER REG.
MOV @ABR,\$BDDAT ;/READ THE BUFFER REG.

CMP \$GDDAT,\$BDDAT ;/DID THE PATTERN SET OK?
BEQ 1\$;/YES-TRY CLEARING IT.

:::*****>>> ERROR <<<*****

ERROR 3 ;/ERROR PATTERN 052525 FAILED TO
;/SET PROPERLY IN BUFFER REG.

:::*****>>> ERROR <<<*****

BR 2\$;/GOTO SCOPE LOOP.

1\$: BIC #052525,@ABR ;/TRY CLEARING PATTERN.
CLR \$GDDAT ;/EXPECT ZERO BACK.
MOV @ABR,\$BDDAT ;/READ BUFFER REG.,WAS IT ZERO?
BEQ 2\$;/YES-NEXT TEST.

:::*****>>> ERROR <<<*****

ERROR 3 ;/BUFFER REG. COULD NOT BE LOADED
;/TO A ZERO.

:::*****>>> ERROR <<<*****

2\$:

.SBTTL *
.SBTTL * PHASE 2 ADVANCED BASIC LOGIC TESTS
.SBTTL *

6107
6108
(3)
(4)
(4)
(4)
(4)
(4)
(4)
(3)
(2) 004164 000004
(2)
(1) 004166 012737 000050 001160
6109
6110 004174 005077 175176
6111
6112 004200 005237 001376
6113
6114
6115
6116 004204 112777 177313 175164
6117
6118
6119
6120
6121
6122 004212 005337 001376
6123
6124 004216 017737 175154 001126
6125 004224 013737 001126 001124
6126 004232 105037 001124
6127 004236 105737 001126
6128 004242 001401
6129
6130

6131 004244 104001
6132
6133
6134

6135 004246
6136

```
*****  
*TEST 20 *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER  
  
*  
*WE CAN SUCCESSFULLY WRITE EVERY BIT IN STATUS REG A  
*NOW LETS CHECK THE BYTE OPERATION OF THIS REGISTER.  
*  
*****  
TST20: SCOPE  
  
MOV #50,$TIMES ;;DO 50 ITERATIONS  
  
CLR @ASR ;CLEAR THE STATUS REGISTER.  
  
INC ASR ;ADD #1 TO THE STATUS REGISTER'S ADDRESS  
;SO THAT WE WILL BE WRITING INTO  
;THE HIGH BYTE.  
  
MOVB #177313,@ASR ;TRY WRITING ALL BITS IN THE STATUS  
;REGISTER. LOGIC SHOULD PREVENT THE LOW  
;BYTE OF THE STATUS REGISTER FROM  
;BEING WRITTEN INTO BECAUSE WE ARE USING  
;A DATOB INSTRUCTION WITH AOO SET.  
  
DEC ASR ;FIX ADDRESS OF THE STATUS REGISTER ADDR.  
;SO WE CAN LOOK AT THE WHOLE WORD.  
MOV @ASR,$BDDAT ;READ BACK WHAT THE STATUS REG. CONTAINS  
MOV $BDDAT,$GDDAT ;FIX $GDDAT FOR ERROR TYPEOUT IF AN ERROR  
CLRB $GDDAT ;OCCURRED, LOWER BYTE CLEARED.  
TSTB $BDDAT ;IS LOWER BYTE CLEAR?  
BEQ 1$ ;BR IF YES TO NEXT SUBTEST.  
  
*****  
ERROR <<<*****  
ERROR 1 ;ERROR - WROTE INTO LOWER BYTE  
;OF CLOCKS STATUS REGISTER WHEN  
;DOING A DATOB TO THE HIGH BYTE.  
*****  
1$:
```


6199
6200
(3)
(4)
(4)
(4)
(4)
(3)
(2) 004522 000004
(2)
(1) 004524 012737 000005 001160
6201
6202 004532 005037 001124
6203 004536 012777 177777 174632
6204
6205 004544 000005
6206
6207 004546 017737 174624 001126
6208
6209 004554 001402
6210
6211

```
*****  
*TEST 23 *TEST THAT INIT CLEARS STATUS REGISTER  
*  
*TESTING OF THE INIT LOGIC AS RECEIVED FROM THE QBUS AND BUFFERED  
*TO STATUS REGISTER F/FS.  
*  
*****  
TST23: SCOPE  
MOV #5,$TIMES ;:DO 5 ITERATIONS  
CLR $GDDAT ;EXPECTED DATA IS ZERO.  
MOV #177777,@ASR ;SET ALL BITS IN THE STATUS REG.  
RESET ;SYSTEM INITIALIZE.  
MOV @ASR,$BDDAT ;READ THE STATUS REG., ALL BITS SHOULD  
;HAVE BEEN CLEARED BY INIT.  
BEQ 1$ ;BR IF YES TO NEXT TEST.
```

;; \$ ERROR <<< \$

6212
6213 004556 104002
6214
6215
6216

ERROR 2 ;ERROR - SYSTEM INIT FAILED TO CLEAR
;STATUS REGISTER CLOCK A.

;; \$ ERROR <<< \$

6217 004560 000413
6218 004562
6219 004562 005737 001440
6220 004566 001410
6221 004570 052777 016000 174620
6222 004576 032777 000006 174610
6223 004604 001401
6224

```
1$: BR TST24 ;;  
TST EXS ;TEST EXTERNAL SIGS?  
BEQ TST24 ;:  
BIS #BIT11!BIT12!BIT10,@DR2 ;ENABLE ST1,ST2 TO LATCH.  
BIT #6,@DR ;ST1,ST2, OVERFLOW SET?  
BEQ TST24 ;:
```

;; \$ ERROR <<< \$

6225 004606 104006
6226
6227

ERROR 6 ;INIT FAILED TO CLEAR
;ST1,ST2, AND/OR OVERFLOW

;; \$ ERROR <<< \$

6235

6286
6287
(3)
(3)
(2) 004732 000004
(2)

: *TEST 26 *TEST THAT BIT00 IN CLOCK STATUS REG. WILL SET WHEN BIT13 AND MAIN. ST2

TST26: SCOPE

6288
6289 004734 012777 020000 174434
6290 004742 052777 001000 174426
6291 004750 032777 000001 174420
6292 004756 001001
6293
6294

MOV #BIT13,@ASR ;SET "ST2 ENB COUNTER" IN CLK STATUS REG.
BIS #BIT9,@ASR ;GENERATE A MAINTENANCE ST2.
BIT #BIT00,@ASR ;DID BIT00 (GO) SET?
BNE 1\$;BR IF YES - NEXT TEST.

:::SSSSSSSSSSSSSSSSSSSSSSSSSS>>> ERROR <<<SSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS

6295 004760 104001
6296
6297
6298
6299

ERROR 1 ;ERROR - BIT00 OF CLOCK'S STATUS REGISTER
;FAILED TO SET WHEN BIT13 WAS SET
;AND A MAINTENANCE ST2 GENERATED.

:::SSSSSSSSSSSSSSSSSSSSSSSSSS>>> ERROR <<<SSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS

6300 004762 005077 174410
6301
6302
6303
6304
6305

1\$: CLR @ASR ;LEAVE SUBTEST WITH CLOCK CLEAR.
.
.SBTTL *
.SBTTL *PHASE 3 COUNT TESTS
.SBTTL *

6307
6308
(3)
(3)
(2) 004766 000004
(2)

*TEST 27 *TEST TO SEE IF THE COUNTER WILL INCREMENT

TST27: SCOPE

6309
6310 004770 005077 174402
6311 004774 005077 174400
6312 005000 052777 000061 174370
6313 005006 052777 000400 174362
6314
6315 005014 017746 174356
(1) 005020 011637 001424
(1) 005024 042737 177707 001424
(1) 005032 052737 004005 001424
(1) 005040 013777 001424 174330
(1)
(1)
(1)
(1) 005046 052777 001000 174322
(1) 005054 017737 174320 001126
(1)
(1) 005062 012677 174310
(1) 005066 005737 001126
6316 005072 001001
6317

CLR @ASR ;CLEAR THE CSR.
CLR @ABR ;CLEAR THE BUFFER
BIS #BIT5!BIT4!BIT0,@ASR ;SET RATE:ST1, GO.
BIS #BIT8,@ASR ;GENERATE A MAINTENANCE ST1.
 ;DID THE CLOCK COUNT?
MOV @ASR,-(6) ;/SAVE CSR
MOV (6), \$TMP3 ;/GET CSR.
BIC #177707, \$TMP3 ;/SAVE RATE BITS.
BIS #BIT11!BIT2!BIT0, \$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
MOV \$TMP3,@ASR ;/LOAD CSR.
 ;/THIS MUST BE DONE IN
 ;/ORDER TO XFERR COUNTER
 ;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV @ABR,\$BDDAT ;/READ THE PRESET BUFFER,
 ;/PREVIOUS COUNTER
MOV (6)+,@ASR ;/CONTENTS ARE IN \$BDDAT.
TST \$BDDAT ;/RESTORE CSR
BNE 1\$;YES, NEXT TEST.

:::\$>>> ERROR <<<\$

6318 005074 104006
6319
6320

ERROR 6 ;CLOCK FAILED TO INCREMENT.

:::\$>>> ERROR <<<\$

6321 005076
6322

1\$:

KVV11A DISAGNOSTIC MAINDEC-11-CNKWA-A MACY11 30(1046) 16-DEC-82 ^{M 3} 15:42 PAGE 69-3
CNKWAA.P11 16-DEC-82 15:38 T33 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MGDE 1

SEQ 0038

6490

(1)
6509


```
(1) 010114 052777 002000 171254 4$:  BIS #BIT10,@ASR    ;/GENERATE ANOTHER OSC PULSE.
(1) 010122 005300              DEC RO           ;/WHAT WE WANT TO CHECK
(1) 010124 001373              BNE 4$          ;/1MHZ PULSE ON 9 OSC PULSES.
(1)
(1)
(2) 010126 017746 171244      MOV @ASR,-(6)    ;/SAVE CSR
(2) 010132 011637 001424      MOV (6),STMP3   ;/GET CSR.
(2) 010136 042737 177707 001424 BIC #177707,STMP3 ;/SAVE RATE BITS.
(2) 010144 052737 004005 001424 BIS #BIT11!BIT2!BIT0,STMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
(2) 010152 013777 001424 171216 MOV STMP3,@ASR ;/LOAD CSR.
(2)                          ;/THIS MUST BE DONE IN
(2)                          ;/ORDER TO XFERR COUNTER
(2)                          ;/TO BUFFER ON ST2.
(2) 010160 052777 001000 171210 BIS #BIT9,@ASR  ;/GENERATE ON ST2 PULSE
(2) 010166 017737 171206 001126 MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
(2)                          ;/PREVIOUS COUNTER
(2) 010174 012677 171176      MOV (6)+,@ASR   ;/CONTENTS ARE IN $BDDAT.
(2) 010200 005737 001126      TST $BDDAT     ;/RESTORE CSR
(1) 010204 023737 001124 001126 CMP $GDDAT,$BDDAT ;/WAS ANOTHER 1MHZ PULSE GENERATED?
(1) 010212 001401              BEQ 5$          ;/NO - NEXT TEST.
```

::\$>>> ERROR <<\$

```
(1) 010214 104011              ERROR 11        ;/WE SEEM TO HAVE GENERATED
(1)                          ;/ANOTHER 1MHZ PULSE ON
(1)                          ;/ONLY 9 MAINTENANCE
(1)                          ;/OSC PULSES.
(2)
```

::\$>>> ERROR <<\$

```
(1) 010216 005077 171154      5$:  CLR @ASR      ;/CLEAR THE CSR.
(1)
```

6868

```
(1)
(1)
(5) *****
(4) *TEST 54 *TEST THE CLOCK'S 100KHZ DIVIDER
(4) *****
```

```
TST54: SCOPE
(3) 010222 000004
(3)
(2) 010224 012737 000005 001160      MOV #5,$TIMES   ;:DO 5 ITERATIONS
(1)
(1) 010232 005077 171140      CLR @ASR        ;:/CLEAR THE CSR.
(1) 010236 005077 171136      CLR @ABR        ;:/CLEAR THE PRESET BUFFER.
(1) 010242 052777 004000 171126 BIS #BIT11,@ASR ;/DISABLE THE INTERNAL OSC.
(1) 010250 052777 000021 171120 BIS #1!20,@ASR ;/ENABLE CLOCK, RATE:100KHZ
(1)
(1) 010256 012700 177634      10$: MOV #-100.,RO   ;/SET TO GENERATE 100 OSC PULSES.
(1)
(1) 010262 052777 002000 171106 1$:  BIS #BIT10,@ASR ;/GENERATE ONE OSC PULSE.
(1) 010270 005200              INC RO           ;/DONE 100 OSC PULSES?
(1) 010272 001373              BNE 1$          ;/NO - DO ANOTHER ONE.
(1)
(1) 010274 012737 000001 001124 2$:  MOV #1,$GDDAT   ;/SET FOR ERROR TYPEOUT - IF ANY.
```


(1) 011746 052777 001000 167422
(1) 011754 017737 167420 001126
(1)
(1) 011762 012677 167410
(1) 011766 005737 001126
6917 011772 023737 001124 001126
6918 012000 001401
6919

BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV @ABR,\$BDDAT ;/READ THE PRESET BUFFER,
 ;/PREVIOUS COUNTER
MOV (6)+,@ASR ;/CONTENTS ARE IN \$BDDAT.
TST \$BDDAT ;/RESTORE CSR
CMP \$GDDAT,\$BDDAT ;WAS THE COUNTER ACCIDENTLY ZEROED?
BEQ 5\$;NO - NEXT TEST.

:::\$>>> ERROR <<<\$

6920 012002 104005
6921
6922
6923

ERROR 5 ;THE COUNT REGISTER SHOULD NOT
 ;HAVE BEEN EFFECTED BY THE ST2
 ;IN MODE 2.

:::\$>>> ERROR <<<\$

6924 012004
6925
6933
6934

5\$:

:::*****
:*TEST 61 *TEST THE CLOCK'S MODE 3 OPERATION

(3)
(4)
(4)
(4)
(4)
(4)
(3)
(2) 012004 000004
(2)
(1) 012006 012737 000020 001160

;*IN THIS TEST WE'LL CHECK MODE 3 OPERATION.
 ;*MODE 3 IS JUST LIKE MODE 2 EXCEPT THAT THE COUNT
 ;*REG IS ZEROED AFTER AN ST2.

:::*****
TST61: SCOPE

6935
6936 012014 005077 167356
6937 012020 005077 167354
6938 012024 012777 004017 167344
6939
6940 012032 012700 177754 1\$:
6941 012036 052777 002000 167332 2\$:
6942 012044 005200
6943 012046 001373
6944
6945 012050 052777 001000 167320 3\$:
6946 012056 012737 000002 001124
6947 012064 017737 167310 001126
6948 012072 023737 001126 001124
6949 012100 001402
6950

MOV #20,\$TIMES ;:DO 20 ITERATIONS
CLR @ASR ;:CLEAR THE CSR.
CLR @ABR ;:CLEAR THE BUFFER REG.
MOV #4017,@ASR ;:START CLOCK.
MOV #-20,R0 ;:SET TO GIVE 20 MAINTENANCE OSC.
BIS #BIT10,@ASR ;:GENERATE A MAINTENANCE OSC.
INC R0
BNE 2\$;:IF NOT DONE 20 TIMES, LOOP.
BIS #BIT9,@ASR ;:HERE'S THE BIGGIE! AN ST2 HAS BEEN GENERATED
MOV #2,\$GDDAT ;:THE PRESET BUFFER SHOULD BE 2.
MOV @ABR,\$BDDAT ;:READ THE PRESET BUFFER.
CMP \$BDDAT,\$GDDAT ;:DID A COUNTER TO PRESET BUFFER OCCUR?
BEQ 4\$;:YES - NEXT SUBTEST.

:::\$>>> ERROR <<<\$

6951 012102 104005
6952
6953

ERROR 5 ;A COUNTER TO PRESET BUFFER DID NOT
 ;HAPPEN PROPERLY.

:::\$>>> ERROR <<<\$

6954 012104 000445
6955
6956 012106 005037 001124

BR TST62 ;:
4\$: CLR \$GDDAT ;:EXPECT ZERO BACK FROM COUNT REG.

```
6957 012112 017746 167260 MOV @ASR,-(6) ;/SAVE CSR  
(1) 012116 011637 001424 MOV (6),$TMP3 ;/GET CSR.  
(1) 012122 042737 177707 001424 BIC #177707,$TMP3 ;/SAVE RATE BITS.  
(1) 012130 052737 004005 001424 BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC  
(1) 012136 013777 001424 167232 MOV $TMP3,@ASR ;/LOAD CSR.  
(1) ;/THIS MUST BE DONE IN  
(1) ;/ORDER TO XFERR COUNTER  
(1) ;/TO BUFFER ON ST2.  
(1) 012144 052777 001000 167224 BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE  
(1) 012152 017737 167222 001126 MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,  
(1) ;/PREVIOUS COUNTER  
(1) 012160 012677 167212 MOV (6)+,@ASR ;/CONTENTS ARE IN $BDDAT.  
(1) 012164 005737 001126 TST $BDDAT ;/RESTORE CSR  
6958 012170 001402 BEQ $$ ;IF SO - NEXT TEST.  
6959
```

::\$>>> ERROR <<<\$

```
6960 012172 104005 ERROR 5 ;THE CLOCK FORGOT TO ZERO THE COUNT  
6961 ;REG. AFTER AN ST2 OCCURRED ON  
6962 ;A MODE 3 COUNT.  
6963
```

::\$>>> ER.F.O.R <<<\$

```
6964 012174 000411 5$: BR TST62 ;:  
6965 012176 CLR @ASR ;NOW TRY CLEARING THE CSR.  
6966 012176 005077 167174 001126 MOV @ASR,$BDDAT ;READ THE CSR - DID IT CLEAR?  
6967 012202 017737 167170 BEQ TST62 ;:  
6968 012210 001403 CLR $GDDAT ;NO - RECORD S/B.  
6969 012212 005037 001124  
6970
```

::\$>>> ERROR <<<\$

```
6971 012216 104002 ERROR 2 ;CSR FAILED TO CLEAR  
6972
```

::\$>>> ERROR <<<\$

```
6973  
6974  
(3) ;*****  
(3) ;*TEST 62 *IF ENABLED,CHECK THRESHOLD ST1 FROM TESTOR  
(2) 012220 000004 ;*****  
(2) TST62: SCOPE
```

```
6975  
6976 012222 012737 000002 001160 MOV #2,$TIMES ;:DO 2 ITERATIONS.  
6977 012230 005737 001440 TST EXS ;OPERATING IN TESTOR MODE?  
6978 012234 001002 BNE 4$ ;YES DO THIS TEST.  
6979 012236 000137 013056 JMP ENDP ;NO-END PASS  
6980 012242 4$:  
6981 CLR @ASR ;YES-CLEAR CSR.  
6982 012242 005077 167130 MOV #-3,@ABR ;SET TO COUNT THREE TIMES.  
6983 012246 012777 177775 167124 MOV #61,@ASR ;SET RATE: ST1,MODE 1 GO.  
6984 012254 012777 000061 167114 TYPE ,65$ ;:TYPE ASCIZ STRING  
6985 012262 104401 012270 BR ,64$ ;:GET OVER THE ASCIZ  
(1) 012266 000432 ;:65$: .ASCIZ <200><7><7>#SET ST1 THRESHOLD POT FULLY COUNTERCLOCKWISE..#<7>  
(1) 012354 64$:
```

6986	012354	004737	013740		JSR	PC, ANYKEY	:	TYPE LAST MESSAGE, AND WAIT FOR OPERATER.
6987	012360	012737	177775	001124	MOV	#-3, \$GDDAT	:	DON'T EXPECT COUNT TO CHANGE.
6988	012366	017746	167004		MOV	@ASR, -(6)	:	SAVE CSR
(1)	012372	011637	001424		MOV	(6), \$TMP3	:	GET CSR.
(1)	012376	042737	177707	001424	BIC	#177707, \$TMP3	:	SAVE RATE BITS.
(1)	012404	052737	004005	001424	BIS	#BIT11!BIT2!BIT0, \$TMP3	:	SET MODE 2, NO RATE, DISABLE INTERNAL OSC
(1)	012412	013777	001424	166756	MOV	\$TMP3, @ASR	:	LOAD CSR.
(1)							:	THIS MUST BE DONE IN
(1)							:	ORDER TO XFERR COUNTER
(1)							:	TO BUFFER ON ST2.
(1)	012420	052777	001000	166750	BIS	#BIT9, @ASR	:	GENERATE ON ST2 PULSE
(1)	012426	017737	166746	001126	MOV	@ABR, \$BDDAT	:	READ THE PRESET BUFFER,
(1)							:	PREVIOUS COUNTER
(1)	012434	012677	166736		MOV	(6)+, @ASR	:	CONTENTS ARE IN \$BDDAT.
(1)	012440	005737	001126		TST	\$BDDAT	:	RESTORE CSR
6989	012444	001002			BNE	2\$:	IF NON-ZERO, WE'RE OK.
6990								

:: \$ ERROR <<< \$

6991	012446	104002			ERROR	2	:	COUNTERCLOCKWISE THRESHOLD SETTING
6992							:	OF ST1 SHOULD HAVE INHIBITED
6993							:	ST1 FROM CAUSEING CLOCK TO COUNT.
6994								

:: \$ ERROR <<< \$

6995	012450	000463			BR	TST63	:		
6996							:		
6997	012452				2\$:		:		
6998	012452	104401	012460		TYPE	.67\$:	TYPE ASCIZ STRING	
(1)	012456	000425			BR	.66\$:	GET OVER THE ASCIZ	
(1)					::67\$:	.ASCIZ	<200><7><7>	#SET ST1 THRESHOLD POT FULLY CLOCKWIZE#	
(1)	012532				66\$:				
6999	012532	004737	013740		3\$:	JSR	PC, ANYKEY	:	TYPE LAST MESS. AND WAIT FOR OPERATER.
7000	012536	017746	166634		MOV	@ASR, -(6)	:	SAVE CSR	
(1)	012542	011637	001424		MOV	(6), \$TMP3	:	GET CSR.	
(1)	012546	042737	177707	001424	BIC	#177707, \$TMP3	:	SAVE RATE BITS.	
(1)	012554	052737	004005	001424	BIS	#BIT11!BIT2!BIT0, \$TMP3	:	SET MODE 2, NO RATE, DISABLE INTERNAL OSC	
(1)	012562	013777	001424	166606	MOV	\$TMP3, @ASR	:	LOAD CSR.	
(1)							:	THIS MUST BE DONE IN	
(1)							:	ORDER TO XFERR COUNTER	
(1)							:	TO BUFFER ON ST2.	
(1)	012570	052777	001000	166600	BIS	#BIT9, @ASR	:	GENERATE ON ST2 PULSE	
(1)	012576	017737	166576	001126	MOV	@ABR, \$BDDAT	:	READ THE PRESET BUFFER,	
(1)							:	PREVIOUS COUNTER	
(1)	012604	012677	166566		MOV	(6)+, @ASR	:	CONTENTS ARE IN \$BDDAT.	
(1)	012610	005737	001126		TST	\$BDDAT	:	RESTORE CSR	
7001	012614	001001			BNE	TST63	:		
7002									

:: \$ ERROR <<< \$

7003	012616	104002			ERROR	2	:	CLOCKWIZE THRESHOLD SETTING OF
7004							:	ST1 SHOULD HAVE INHIBITED CLOCK
7005							:	FROM COUNTING.
7006								

:: \$ ERROR <<< \$


```

7007
7008 (3)
7009 (2) 012620 000004
7010 (1) 012622 012737 000002 001160
7011 012630 005737 001440
7012 012634 001510
7013 012636 005077 166534
7014 012642 012777 177775 166530
7015 012650 012777 000061 166520
7016 012656 104401 012664
7017 (1) 012662 000433
7018 (1) 012752
7019 012752 004737 013740
7020 012756 005037 001124
7021 012762 017746 166410
7022 (1) 012766 011637 001424
7023 (1) 012772 042737 177707 001424
7024 (1) 013000 052737 004005 001424
7025 (1) 013006 013777 001424 166362
7026 (1)
7027 (1)
7028 (1)
7029 (1) 013014 052777 001000 166354
7030 (1) 013022 017737 166352 001126
7031 (1)
7032 (1) 013030 012677 166342
7033 (1) 013034 005737 001126
7034 013040 001402
7035 013042 104002
7036 013044 000404
7037 013046 005777 166324
7038 013052 100401
7039 013054 104006
7040
7041
7042
7043
7044
7045
  
```

```

*****
:*TEST 63 *IF ENABLED, CHECK ST1,ST2 IN FROM TESTOR
*****
TST63: SCOPE
MOV #2,$TIMES ;;DO 2 ITERATIONS
TST EXS ;OPERATING IN TESTOR MODE?
BEQ ENDP ;NO-EXIT THIS TEST.
CLR @ASR ;CLEAR THE CSR
MOV #-3,@ABR ;SET TO COUNT THREE TIMES
MOV #61,@ASR ;SET RATE:ST1, MODE1, GO
TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;GET OVER THE ASCIZ
;;65$: .ASCIZ <200><7><7>#SET ST1 THRESHOLD POT IN THE MIDDLE OF ITS RANGE.#
64$: JSR PC,ANYKEY ;TYPE LAST MESS WAITE FOR OPERATOR.
CLR $GDDAT ;EXPECT COUNTER TO BE CLEAR
MOV @ASR,-(6) ;/SAVE CSR
MOV (6),$TMP3 ;/GET CSR.
BIC #177707,$TMP3 ;/SAVE RATE BITS.
BIS #BIT11!BIT2!BIT0,$TMP3 ;/SET MODE 2, NO RATE,DISABLE INTERNAL OSC
MOV $TMP3,@ASR ;/LOAD CSR.
; /THIS MUST BE DONE IN
; /ORDER TO XFERR COUNTER
; /TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
; /PREVIOUS COUNTER
MOV (6)+,@ASR ;/CONTENTS ARE IN $BDDAT.
TST $BDDAT ;/RESTORE CSR
BEQ 2$ ;OF NON-ZERO - REPORT ERROR

:; $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 2 ;INCORRECT # OF ST1'S
;RECEIVED BY CLOCK
:; $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
BR ENDP
2$: TST @ASR ;DID ST2 FLG SET?
BMI ENDP
:; $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 6 ;ST2 FLAG DID SET EVEN THOUGH
;SWITCH WAS TOGGLED.
:; $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
  
```

```

7035
7036
7037
7038
7039
7040
7041
7042 013056 000004          ENDP:  SCOPE
7043
7044
7045 013060 105737 001215    TSTB  $ENVM      ;SEE IF APT WILL LET UP AUTO-SIZE.
7046 013064 100537          BMI    2$        ;NO - EXIT.
7047
7048
7049 013066 023737 001434 001436  CMP    MDEVCT,TSTCNT ;TESTED MAX. UNITS?
7050 013074 001507          BEQ    4$        ;YES EXIT.
7051 013076 006337 001426    ASL    ROTATE    ;POINT NEXT UNIT.
7052 013102 005237 001434    INC    MDEVCT
7053
7054 013106 062737 000004 001376  ADD    #4,ASR    ;YES, ADD TO BASE ADDR.
7055 013114 013746 000004    MOV    ERRVEC,-(6) ;SAVE CONTENTS OF LOC 4.
7056 013120 012737 013274 000004  MOV    #1$,ERRVEC ;SET UP IN CASE NO MORE CLOCKS.
7057
7058 013126 005777 166244    TST    @ASR      ;TIME OUT HERE IF NO MORE CLOCKS.
7059
7060
7061 013132 005737 001202    TST    $PASS    ;IF HERE, ANOTHER CLOCK FOUND.
7062 013136 001003          BNE    3$        ;IS THIS 1ST PASS?
7063 013140 053737 001426 001430  BIS    ROTATE,UTEST ;NO-GET OUT.
7064 013146          3$:
7065 013146 104401 013154    TYPE   ,65$     ;;TYPE ASCIZ STRING
(1) 013152 000405    BR     64$     ;;GET OVER THE ASCIZ
(1)
(1) 013166          ;;65$:
7066 013166 013746 001204    MOV    $DEVCT,-(SP) ;;SAVE $DEVCT FOR TYPEOUT
(1) 013172 104402          TYPOC ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
7067 013174 104401 013202    TYPE   ,67$     ;;TYPE ASCIZ STRING
(1) 013200 000406    BR     66$     ;;GET OVER THE ASCIZ
(1)
(1) 013216          ;;67$:
7068 013216 005237 001204    INC    $DEVCT    " COMPLETED "
7069 013222 104401 013230    TYPE   ,69$     ;;TYPE ASCIZ STRING
(1) 013226 000410    BR     68$     ;;GET OVER THE ASCIZ
(1)
(1) 013250          ;;69$:
7070 013250 013746 001204    MOV    $DEVCT,-(SP) ;;SAVE $DEVCT FOR TYPEOUT
(1) 013254 104402          TYPOC ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
7071 013256 012637 000004    MOV    (6)+,ERRVEC ;RESETORE LOC 4.
7072 013262 062737 000010 001402  ADD    #10,VECT1 ;UPDATE VECTOR ADDR.
7073 013270 000137 002334    JMP    LOOP      ;TEST NEW UNIT.
7074
7075 013274          1$:
(1) 013274 062706 000004    ADD    #4,SP     ;/ADD #4 TO STACK POINTER.
7076 013300 012637 000004    MOV    (6)+,ERRVEC ;RESTORE LOC 4
7077 013304 022737 000000 001204  CMP    #0,$DEVCT ;TESTED ONLY ONE UNIT?
7078 013312 001424          BEQ    2$        ;YES - NO NEED FOR TYPEOUT.

```

7079
7080 013314
7081 013314 104401 013322
(1) 013320 000405
(1)
(1) 013334
7082 013334 013746 001204
(1) 013340 104402
7083 013342 104401 013350
(1) 013346 000406
(1)
(1) 013364
7084
7085 013364 013737 001250 001376
7086 013372 013737 001244 001402
7087 013400 013737 001204 001442
7088 013406 005237 001442
7089 013412 012737 000000 001204
7090
7091 013420 005037 001434
7092 013424 012737 000001 001426
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(1)
(1) 013432
(2) 013432 000240
(1) 013434 005037 001102
(1) 013440 005037 001160
(1) 013444 005237 001202
(1) 013450 042737 100000 001202
(1) 013456 005327
(1) 013460 000001
(1) 013462 003122
(1) 013464 012737
(1) 013466 000001
(1) 013470 013460
(3) 013472 104401 013500
(3) 013476 000406
(3)
(3) 013514
(3) 013514 013746 001202
(3) 013520 104402
(3) 013522 104401 013530
(3) 013526 000411
(3)
(3) 013552
(3) 013552 013746 001432
(3) 013556 104402
(3) 013560 104401 013566
(3) 013564 000407

```
4$:      TYPE      71$      ::TYPE ASCIZ STRING
        BR        70$      ::GET OVER THE ASCIZ
::71$:   .ASCIZ   <15><12>'UNIT #'
70$:     MOV      $DEVCT,-(SP)  ::SAVE $DEVCT FOR TYPEOUT
        TYPOC    ::GO TYPE--OCTAL ASCII(ALL DIGITS)
        TYPE     73$      ::TYPE ASCIZ STRING
        BR        72$      ::GET OVER THE ASCIZ
::73$:   .ASCIZ   " COMPLETED "
72$:     MOV      $BASE,ASR
2$:      MOV      $VECT1,VECT1
        MOV      $DEVCT,LCNT
        INC      LCNT
        MOV      #0,$DEVCT
        CLR      MDEVCT      :BEGIN TESTING 1ST UNIT.
        MOV      #1,ROTATE   :POINT TO IT.

.SBTTL  END OF PASS ROUTINE

::*****
:*INCREMENT THE PASS NUMBER ($PASS)
:*IF THERES A MONITOR GO TO IT
:*IF THERE ISN'T JUMP TO LOOP

$EOP:    NOP
        CLR      $STNM      ::ZERO THE TEST NUMBER
        CLR      $TIMES     ::ZERO THE NUMBER OF ITERATIONS
        INC      $PASS      ::INCREMENT THE PASS NUMBER
        BIC      #100000,$PASS  ::DON'T ALLOW A NEG. NUMBER
        DEC      (PC)+      ::LOOP?
$EOPCT:  .WORD    1
        BGT      $DOAGN     ::YES
        MOV      (PC)+,a(PC)+ ::RESTORE COUNTER
$ENDCT:  .WORD    1
        TYPE     65$      ::TYPE ASCIZ STRING
        BR        64$      ::GET OVER THE ASCIZ
::65$:   .ASCIZ   <15><12>#ENDPASS #
64$:     MOV      $PASS,-(SP)  ::SAVE $PASS FOR TYPEOUT
        TYPOC    ::GO TYPE--OCTAL ASCII(ALL DIGITS)
        TYPE     67$      ::TYPE ASCIZ STRING
        BR        66$      ::GET OVER THE ASCIZ
::67$:   .ASCIZ   # TOTAL ERRORS #
66$:     MOV      ERCNT,-(SP)  ::SAVE ERCNT FOR TYPEOUT
        TYPOC    ::GO TYPE--OCTAL ASCII(ALL DIGITS)
        TYPE     69$      ::TYPE ASCIZ STRING
        BR        68$      ::GET OVER THE ASCIZ
```

```

(3)          ::69$: .ASCIZ #; THERE ARE #
(3) 013604   68$:
(3) 013604 013746 001442      MOV    LCNT,-(SP)      ::SAVE LCNT FOR TYPEOUT
(3) 013610 104402              TYP0C                ::GO TYPE--OCTAL ASCII(ALL DIGITS)
(3) 013612 104401 013620      TYPE    71$           ::TYPE ASCIZ STRING
(3) 013616 000411              BR     70$           ::GET OVER THE ASCIZ
(3)          ::71$: .ASCIZ # (OCTAL) UNITS.#
(3) 013642   70$:
(3) 013642 104401 013650      TYPE    73$           ::TYPE ASCIZ STRING
(3) 013646 000415              BR     72$           ::GET OVER THE ASCIZ
(3)          ::73$: .ASCIZ <200>#THE GOOD UNITS (L TO R) #
(3) 013702   72$:
(3) 013702 013746 001430      MOV    UTEST,-(SP)   ::SAVE UTEST FOR TYPEOUT
(3) 013706 104405              TYPBN                ::GO TYPE--BINARY ASCII
(1) 013710 013700 000042      $GET42: MOV   @#42,R0  ::GET MONITOR ADDRESS
(1) 013714 001405              BEQ   $DOAGN         ::BRANCH IF NO MONITOR
(1) 013716 000005              RESET                ::CLEAR THE WORLD
(1) 013720 004710              $ENDAD: JSR  PC,(R0) ::GO TO MONITOR
(1) 013722 000240              NOP                  ::SAVE ROOM
(1) 013724 000240              NOP                  ::FOR
(1) 013726 000240              NOP                  ::ACT11
(1) 013730
(1) 013730 000137              $DOAGN: JMP   @PC)+   ::RETURN
(1) 013732 002334              $RTNAD: .WORD  LOOP
(1)
(1)
(1) 013734   377   377   000 $ENULL: .BYTE  -1,-1,0   ::NULL CHARACTER STRING
(1) 013740   .EVEN
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7112
7113 013740 105777 165202      ANYKEY: TSTB @STKB   :CLEAR TTY READY FLAG.
7114 013744 104401 013752      TYPE    65$         ::TYPE ASCIZ STRING
(1) 013750 000430              BR     64$         ::GET OVER THE ASCIZ
(1)          ::65$: .ASCIZ <200><7>#SWITCH ST1 3 TIMES,TYPE ANY KEY WHEN DONE..#<7>
(1) 014032   64$:
7115
7116 014032 105777 165106      1$:      TSTB @STKS   :WAIT FOR OPERATOR.
7117 014036 100375              BPL   1$           :CLEAR TTY READY FLAG.
7118 014040 105777 165102      TSTB @STKB
7119 014044 000207      RTS PC
7139

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.SBTTL : I/O SIGNAL TEST #1 ST1 IN AND ST2 OUT IN AND OUT

: SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:

- SWITCH 1 - OFF
- 2 - ON
- 3 - OFF
- 4 - OFF
- 5 - ON
- 6 - ON
- 7 - NOT USED

: THIS SELECTS TTL THRESHOLDS AND POSITIVE SLOPE FOR
: SCHMITT TRIGGER 1.

: PLEASE REMOVE ANY PREVIOUS JUMPER.

: JUMPER THE FOLLOWING PINS TOGETHER:

J1 - SS (ST2 OUT) TO J1 - VV (ST1-IN)

: LOAD AND START AT LOCATION 210
: END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED
: ERRORS ARE REPORTED AS IN THE REGULAR LOGIC TEST AND
: THEIR PRINTOUT MAY BE INHIBITED

014046	012737	014060	001420	OITST1:	MOV	#IOTST1,\$TMPO	:LOAD RETURN ADDRESS
014054	000137	001526			JMP	INIT	:PRIME THE PROGRAM VECTOR SPACE
014060	104407			IOTST1:	CKSWR		:CHECK THE SWR
014062	005077	165310		1\$:	CLR	@ASR	:CLEAR THE CSR
014066	005077	165306			CLR	@ABR	:CLEAR THE BUFFER REG.
014072	012777	000061	165276		MOV	#61,@ASR	:RATE ST1, MGDE 0, GO.
014100	052777	001000	165270		BIS	#BIT9,@ASR	:GENERATE A MAINTENANCE ST2.
014106	012777	000005	165262		MOV	#5,@ASR	:NOW SET TO READ COUNT REG
014114	052777	001000	165254		BIS	#BIT9,@ASR	:FORCE COUNT -> BUFFER REG.
014122	027727	165252	000001		CMP	@ABR,#1	:DID COUNT REG ADVANCE ONCE?
014130	001753				BEQ	IOTST1	:YES - LOOP.
014132	104000				ERROR		:ST2 OUT TO ST1 IN FAILED.
014134	000751				BR	IOTST1	

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.SBTTL          ;I/O SIGNAL TEST #2 CLOCK OVFLOW OUT TEST.
                ;
                ;SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:
                ;
                ;      SWITCH  1 - OFF
                ;              2 - OFF
                ;              3 - OFF
                ;              4 - ON
                ;              5 - OFF
                ;              6 - ON
                ;              7 - NOT USED
                ;
                ; THIS SELECTS TTL THRESHOLDS AND POSITIVE SLOPE FOR
                ; SCHMITT TRIGGER 2.
                ; PLEASE REMOVE ANY PREVIOUS JUMPER.
                ; JUMPER THE FOLLOWING PINS TOGETHER:
                ;      J1 - RR (CLK OV) TO J1 - TT (ST2-IN)
                ;
                ; LOAD AND START AT LOCATION 214.
                ; END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED.
                ; ERRORS ARE REPORTED AS IN TH REGULAR LOGIC TEST AND
                ; THEIR PRINTOUT MAY BE INHIBITED.
                ;
OITST2: MOV      #IOTST2,$TMP0      ;LOAD RETURN ADDRESS
          JMP      INIT              ;PRIME THE PROGRAM VECTOR SPACE
IOTST2: CKSWR                    ;CHECK THE SWR.
          CLR      @ASR              ;CLEAR THE CSR.
          MOV      #-1,@ABR          ;PRELOAD PRESET BUFFER.
          MOV      #63,@ASR         ;RATE ST1, MODE 1, GO.
          BIS      #BIT8,@ASR       ;GENERATE A MAIN. ST1.
          NOP
          NOP
          TST      @ASR              ;DID OVERFLOW SET ST2 FLAG?
          BMI      IOTST2           ;YES - LOOP
          ERROR                    ;CLK OV OUT TO ST2 IN FAILED.
          BR       IOTST2           ;LOOP
  
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.SBTTL

: I/O SIGNAL TEST #3 ST1 OUT AND ST2 IN

: SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:

SWITCH 1 - OFF
 2 - OFF
 3 - OFF
 4 - ON
 5 - ON
 6 - ON
 7 - NOT USED

: THIS SELECTS TTL THRESHOLD AND POSITIVE SLOPE FOR
 : SCHMITT TRIGGER 2.

: PLEASE REMOVE ANY PREVIOUS JUMPERS.

: JUMPER THE FOLLOWING PINS TOGETHER:

J1 - UU (ST1 OUT) TO J1 - TT (ST2-IN)

: LOAD AND START AT LOCATION 220

: END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED

: ERRORS ARE REPORTED AS IN THE REGULAR LOGIC TEST AND

: THEIR PRINTOUT MAY BE INHIBITED

7226	014216	012737	014230	001420	OITST3:	MCV	#IOTST3,\$TMP0	:LOAD RETURN ADDRESS
7227	014224	000137	001526		JMP	INIT	:PRIME THE PROGRAM VECTOR SPACE	
7228	014230	104407			IOTST3:	CKSWR	:CHECK THE SWR	
7229	014232	012777	000001	165136	MOV	#1,@ASR	:SET GO BIT.	
7230	014240	052777	000400	165130	BIS	#BIT8,@ASR	:GENERATE A MAIN. ST1.	
7231	014246	005777	165124		TST	@ASR	:DID ST2 FLAG SET?	
7232	014252	100401			BMI	1\$		
7233	014254	104000			ERROR		:ST1 OUT TO ST2 IN FAILED	
7234								
7235	014256	032777	010000	165112	1\$:	BIT	#BIT12,@ASR	:DID "FOR" BIT SET?
7236	014264	001761			BEQ	IOTST3	:NO - GOOD!	
7237	014266	104000			ERROR		: "FOR" BIT SET ON ONLY 1 ST2.	
7238	014270	000757			BR	IOTST3	:LOOP	


```
(1) ;* SCOPE ;:SCOPE=IOT
(1)
(1) 015136 $SCOPE:
(1) 015136 104407 CKSWR ;:TEST FOR CHANGE IN SOFT-SWR
(2) 015140 104407 CKSWR
(1) 015142 032777 040000 163770 1$: BIT #BIT14,@SWR ;:LOOP ON PRESENT TEST?
(1) 015150 001114 BNE $OVER ;:YES IF SW14=1
(1) ;#####START OF CODE FOR THE XOR TESTER#####
(1) 015152 000416 $XTSTR: BR 6$ ;:IF RUNNING ON THE "XOR" TESTER CHANGE
(1) ;THIS INSTRUCTION TO A "NOP" (NOP=240)
(1) 015154 013746 000004 MOV @#ERRVEC,-(SP) ;:SAVE THE CONTENTS OF THE ERROR VECTOR
(1) 015160 012737 015200 000004 MOV #5$,@#ERRVEC ;:SET FOR TIMEOUT
(1) 015166 005737 177060 TST @#177060 ;:TIME OUT ON XOR?
(1) 015172 012637 000004 MOV (SP)+,@#ERRVEC ;:RESTORE THE ERROR VECTOR
(1) 015176 000463 BR $SVLAD ;:GO TO THE NEXT TEST
(1) 015200 022626 5$: CMP (SP)+,(SP)+ ;:CLEAR THE STACK AFTER A TIME OUT
(1) 015202 012637 000004 MOV (SP)+,@#ERRVEC ;:RESTORE THE ERROR VECTOR
(1) 015206 000423 BR 7$ ;:LOOP ON THE PRESENT TEST
(1) 015210 6$:;#####END OF CODE FOR THE XOR TESTER#####
(1) 015210 032777 000400 163722 BIT #BIT08,@SWR ;:LOOP ON SPEC. TEST?
(1) 015216 001404 BEQ 2$ ;:BR IF NO
(1) 015220 127737 163714 001102 CMPB @SWR,$STNM ;:ON THE RIGHT TEST? SWR<7:0>
(1) 015226 001465 BEQ $OVER ;:BR IF YES
(1) 015230 105737 001103 2$: TSTB $ERFLG ;:HAS AN ERROR OCCURRED?
(1) 015234 001421 BEQ 3$ ;:BR IF NO
(1) 015236 123737 001115 001103 CMPB $ERMAX,$ERFLG ;:MAX. ERRORS FOR THIS TEST OCCURRED?
(1) 015244 101015 BHI 3$ ;:BR IF NO
(1) 015246 032777 001000 163664 BIT #BIT09,@SWR ;:LOOP ON ERROR?
(1) 015254 001404 BEQ 4$ ;:BR IF NO
(1) 015256 013737 001110 001106 7$: MOV $LPERR,$LPADR ;:SET LOOP ADDRESS TO LAST SCOPE
(1) 015264 000446 BR $OVER
(1) 015266 105037 001103 4$: CLRB $ERFLG ;:ZERO THE ERROR FLAG
(1) 015272 005037 001160 CLR $TIMES ;:CLEAR THE NUMBER OF ITERATIONS TO MAKE
(1) 015276 000415 BR 1$ ;:ESCAPE TO THE NEXT TEST
(1) 015300 032777 004000 163632 3$: BIT #BIT11,@SWR ;:INHIBIT ITERATIONS?
(1) 015306 001011 BNE 1$ ;:BR IF YES
(1) 015310 005737 001202 TST $PASS ;:IF FIRST PASS OF PROGRAM
(1) 015314 001406 BEQ 1$ ;: INHIBIT ITERATIONS
(1) 015316 005237 001104 INC $ICNT ;:INCREMENT ITERATION COUNT
(1) 015322 023737 001160 001104 CMP $TIMES,$ICNT ;:CHECK THE NUMBER OF ITERATIONS MADE
(1) 015330 002024 BGE $OVER ;:BR IF MORE ITERATION REQUIRED
(1) 015332 012737 000001 001104 1$: MOV #1,$ICNT ;:REINITIALIZE THE ITERATION COUNTER
(1) 015340 013737 015416 001160 MOV $MXCNT,$TIMES ;:SET NUMBER OF ITERATIONS TO DO
(1) 015346 105237 001102 $SVLAD: INCB $STNM ;:COUNT TEST NUMBERS
(1) 015352 113737 001102 001200 MOVB $STNM,$TESTN ;:SET TEST NUMBER IN APT MAILBOX
(1) 015360 011637 001106 MOV (SP),$LPADR ;:SAVE SCOPE LOOP ADDRESS
(1) 015364 011637 001110 MOV (SP),$LPERR ;:SAVE ERROR LOOP ADDRESS
(1) 015370 005037 001162 CLR $ESCAPE ;:CLEAR THE ESCAPE FROM ERROR ADDRESS
(1) 015374 112737 000001 001115 MOVB #1,$ERMAX ;:ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1) 015402 013777 001102 163532 $OVER: MOV $STNM,@DISPLAY ;:DISPLAY TEST NUMBER
(1) 015410 013716 001106 MOV $LPADR,(SP) ;:FUDGE RETURN ADDRESS
(1) 015414 000002 RTI ;:FIXES PS
(1) 015416 003720 $MXCNT: 2000 ;:MAX. NUMBER OF ITERATIONS
7263 .SBTTL TTY INPUT ROUTINE
(1)
(2) ;:*****
```



```
(1) 015632 002420          BLT      18$          ;;BRANCH IF YES
(1) 015634 021627 000067    CMP      (SP),#67    ;;CHAR > 7?
(1) 015640 003015          BGT      18$          ;;BRANCH IF YES
(1) 015642 042726 000060    BIC      #60,(SP)+  ;;STRIP-OFF ASCII
(1) 015646 005766 000002    TST      2(SP)       ;;IS THIS THE FIRST CHAR
(1) 015652 001403          BEQ      17$          ;;BRANCH IF YES
(1) 015654 006316          ASL      (SP)        ;;NO, SHIFT PRESENT
(1) 015656 006316          ASL      (SP)        ;;CHAR OVER TO MAKE
(1) 015660 006316          ASL      (SP)        ;;ROOM FOR NEW ONE.
(1) 015662 005266 000002    17$: INC      2(SP)       ;;KEEP COUNT OF CHAR
(1) 015666 056616 177776    BIS      -2(SP),(SP) ;;SET IN NEW CHAR
(1) 015672 000707          BR       7$          ;;GET THE NEXT ONE
(1) 015674 104401 001170    18$: TYPE $QUES      ;;TYPE ?<CR><LF>
(1) 015700 000720          BR       20$         ;;SIMULATE CONTROL-U
(1) .DSABL LSB
(1)
(1)
(2)
(1) *****
(1) *THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
(1) *CALL:
(1) * RDCHR          ;;INPUT A SINGLE CHARACTER FROM THE TTY
(1) * RETURN HERE   ;;CHARACTER IS ON THE STACK
(1) *              ;;WITH PARITY BIT STRIPPED OFF
(1) *
(1)
(1) $RDCHR: MOV      (SP),-(SP) ;;PUSH DOWN THE PC
(1) 015702 011646          MOV      4(SP),2(SP) ;;SAVE THE PS
(1) 015704 016666 000004 000002 1$: TSTB @TKS        ;;WAIT FOR
(1) 015712 105777 163226          BPL      1$          ;;A CHARACTER
(1) 015716 100375          MOVB    @TKB,4(SP)   ;;READ THE TTY
(1) 015720 117766 163222 000004    BIC      #^C<177>,4(SP) ;;GET RID OF JUNK IF ANY
(1) 015726 042766 177600 000004    CMP      4(SP),#23   ;;IS IT A CONTROL-S?
(1) 015734 026627 000004 000023    BNE      3$          ;;BRANCH IF NO
(1) 015742 001013          TSTB    @TKS        ;;WAIT FOR A CHARACTER
(1) 015744 105777 163174          BPL      2$          ;;LOOP UNTIL ITS THERE
(1) 015750 100375          MOVB    @TKB,-(SP)  ;;GET CHARACTER
(1) 015752 117746 163170          BIC      #^C177,(SP) ;;MAKE IT 7-BIT ASCII
(1) 015756 042716 177600          CMP      (SP)+,#21  ;;IS IT A CONTROL-Q?
(1) 015762 022627 000021          BNE      2$          ;;IF NOT DISCARD IT
(1) 015766 001366          BR       1$          ;;YES, RESUME
(1) 015770 000750          CMP      4(SP),#140 ;;IS IT UPPER CASE?
(1) 015772 026627 000004 000140 3$: BLT      4$          ;;BRANCH IF YES
(1) 016000 002407          CMP      4(SP),#175 ;;IS IT A SPECIAL CHAR?
(1) 016002 026627 000004 000175    BGT      4$          ;;BRANCH IF YES
(1) 016010 003003          BIC      #40,4(SP)  ;;MAKE IT UPPER CASE
(1) 016012 042766 000040 000004    RTI      ;;GO BACK TO USER
(1) 016020 000002          *****
(2)
(1) *THIS ROUTINE WILL INPUT A STRING FROM THE TTY
(1) *CALL:
(1) * RDLIN         ;;INPUT A STRING FROM THE TTY
(1) * RETURN HERE  ;;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
(1) *              ;;TERMINATOR WILL BE A BYTE OF ALL 0'S
(1) *
(1)
(1) $RDLIN: MOV      R3,-(SP) ;;SAVE R3
(1) 016022 010346          MOV      #$TTYIN,R3 ;;GET ADDRESS
(1) 016024 012703 016130 1$: CMP      #$TTYIN+8.,R3 ;;BUFFER FULL?
(1) 016030 022703 016140 2$:
```

(1)	016034	101405			BLOS	4\$::BR IF YES
(1)	016036	104410			RDCHR			::GO READ ONE CHARACTER FROM THE TTY
(1)	016040	112613			MOVB	(SP)+,(R3)		::GET CHARACTER
(1)	016042	122713	000177		10\$: CMPB	#177,(R3)		::IS IT A RUBOUT
(1)	016046	001003			BNE	3\$::SKIP IF NOT
(1)	016050	104401	001170		4\$: TYPE	\$QUES		::TYPE A '?'
(1)	016054	000763			BR	1\$::CLEAR THE BUFFER AND LOOP
(1)	016056	111337	016126		3\$: MOVB	(R3),9\$::ECHO THE CHARACTER
(1)	016062	104401	016126		TYPE	9\$		
(1)	016066	122723	000015		CMPB	#15,(R3)+		::CHECK FOR RETURN
(1)	016072	001356			BNE	2\$::LOOP IF NOT RETURN
(1)	016074	105063	177777		CLRB	-1(R3)		::CLEAR RETURN (THE 15)
(1)	016100	104401	001172		TYPE	,\$LF		::TYPE A LINE FEED
(1)	016104	012603			MOV	(SP)+,R3		::RESTORE R3
(1)	016106	011646			MOV	(SP),-(SP)		::ADJUST THE STACK AND PUT ADDRESS OF THE
(1)	016110	016666	000004	000002	MOV	4(SP),2(SP)		:: FIRST ASCII CHARACTER ON IT
(1)	016116	012766	016130	000004	MOV	#\$TTYIN,4(SP)		
(1)	016124	000002			RTI			::RETURN
(1)	016126	000			9\$: .BYTE	0		::STORAGE FOR ASCII CHAR. TO TYPE
(1)	016127	000			.BYTE	0		::TERMINATOR
(1)	016130	000010			\$TTYIN: .BLKB	8.		::RESERVE 8 BYTES FOR TTY INPUT
(1)	016140	052536	005015	000	\$CNTLU: .ASCIZ	/'^U/<15><12>		::CONTROL 'U'
(1)	016145	136	006507	000012	\$CNTLG: .ASCIZ	/'^G/<15><12>		::CONTROL 'G'
(1)	016152	005015	053523	020122	\$MSWR: .ASCIZ	<15><12>/SWR = /		
(1)	016160	020075	000					
(1)	016163	040	047040	053505	\$MNEW: .ASCIZ	/ NEW = /		
(1)	016170	036440	000040					

7264
(1) .SBTTL TYPE ROUTINE
(1) *****
(1) *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(1) *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(1) *NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(1) *NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(1) *NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(1) *
(1) *CALL:
(1) *1) USING A TRAP INSTRUCTION
(1) * TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(1) *OR
(1) * TYPE
(1) * MESADR
(1) *
(1) \$TYPE: TSTB \$TFPLG ;; IS THERE A TERMINAL?
(1) BPL 1\$;;BR IF YES
(1) HALT ;;HALT HERE IF NO TERMINAL
(1) BR 3\$;;LEAVE
(1) 1\$: MOV R0,-(SP) ;;SAVE R0
(1) MOV @2(SP),R0 ;;GET ADDRESS OF ASCIZ STRING
(1) CMPB #APTENV,\$ENV ;;RUNNING IN APT MODE
(1) BNE 62\$;;NO,GO CHECK FOR APT CONSOLE
(1) BITB #APTSPOOL,\$ENVM ;;SPOOL MESSAGE TO APT
(1) BEQ 62\$;;NO,GO CHECK FOR CONSOLE
(1) MOV R0,61\$;;SETUP MESSAGE ADDRESS FOR APT
(1) JSR PC,\$ATY3 ;;SPOOL MESSAGE TO APT

```
(1) 016244 000000 61$: .WORD 0 ::MESSAGE ADDRESS
(1) 016246 132737 000040 001215 62$: BITB #APTCSUP,$ENVM ::APT CONSOLE SUPPRESSED
(1) 016254 001003 BNE 60$ ::YES,SKIP TYPE OUT
(1) 016256 112046 2$: MOVB (R0)+,-(SP) ::PUSH CHARACTER TO BE TYPED ONTO STACK
(1) 016260 001005 BNE 4$ ::BR IF IT ISN'T THE TERMINATOR
(1) 016262 005726 TST (SP)+ ::IF TERMINATOR POP IT OFF THE STACK
(1) 016264 012600 60$: MOV (SP)+,R0 ::RESTORE R0
(1) 016266 062716 000002 3$: ADD #2,(SP) ::ADJUST RETURN PC
(1) 016272 000002 RTI ::RETURN
(1) 016274 122716 000011 4$: CMPB #HT,(SP) ::BRANCH IF <HT>
(1) 016300 001430 BEQ 8$
(1) 016302 122716 000200 CMPB #CRLF,(SP) ::BRANCH IF NOT <CRLF>
(1) 016306 001006 BNE 5$
(1) 016310 005726 TST (SP)+ ::POP <CR><LF> EQUIV
(1) 016312 104401 TYPE ::TYPE A CR AND LF
(1) 016314 001171 $CRLF
(1) 016316 105037 016452 CLRB $CHARCNT ::CLEAR CHARACTER COUNT
(1) 016322 000755 BR 2$ ::GET NEXT CHARACTER
(1) 016324 004737 016406 5$: JSR PC,$TYPEC ::GO TYPE THIS CHARACTER
(1) 016330 123726 001156 6$: CMPB $FILIC,(SP)+ ::IS IT TIME FOR FILLER CHARS.?
(1) 016334 001350 BNE 2$ ::IF NO GO GET NEXT CHAR.
(1) 016336 013746 001154 MOV $NULL,-(SP) ::GET # OF FILLER CHARS. NEEDED
(1) ::AND THE NULL CHAR.
(1) 016342 105366 000001 7$: DECB 1(SP) ::DOES A NULL NEED TO BE TYPED?
(1) 016346 002770 BLT 6$ ::BR IF NO--GO POP THE NULL OFF OF STACK
(1) 016350 004737 016406 JSR PC,$TYPEC ::GO TYPE A NULL
(1) 016354 105337 016452 DECB $CHARCNT ::DO NOT COUNT AS A COUNT
(1) 016360 000770 BR 7$ ::LOOP
```

:HORIZONTAL TAB PROCESSOR

```
(1) 016362 112716 000040 8$: MOVB #' ,(SP) ::REPLACE TAB WITH SPACE
(1) 016366 004737 016406 9$: JSR PC,$TYPEC ::TYPE A SPACE
(1) 016372 132737 000007 016452 BITB #7,$CHARCNT ::BRANCH IF NOT AT
(1) 016400 001372 BNE 9$ ::TAB STOP
(1) 016402 005726 TST (SP)+ ::POP SPACE OFF STACK
(1) 016404 000724 BR 2$ ::GET NEXT CHARACTER
(1) 016406 105777 162536 $TYPEC: TSTB @STPS ::WAIT UNTIL PRINTER IS READY
(1) 016412 100375 BPL $TYPEC
(1) 016414 116677 000002 162530 MOVB 2(SP),@STPB ::LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 016422 122766 000015 000002 CMPB #CR,2(SP) ::IS CHARACTER A CARRIAGE RETURN?
(1) 016430 001003 BNE 1$ ::BRANCH IF NO
(1) 016432 105037 016452 CLRB $CHARCNT ::YES--CLEAR CHARACTER COUNT
(1) 016436 000406 BR $TYPEX ::EXIT
(1) 016440 122766 000012 000002 1$: CMPB #LF,2(SP) ::IS CHARACTER A LINE FEED?
(1) 016446 001402 BEQ $TYPEX ::BRANCH IF YES
(1) 016450 105227 INCB (PC)+ ::COUNT THE CHARACTER
(1) 016452 000000 $CHARCNT: .WORD 0 ::CHARACTER COUNT STORAGE
(1) 016454 000207 $TYPEX: RTS PC
```

7265

.SBTTL APT COMMUNICATIONS ROUTINE

::*****


```

(1) 016456 112737 000001 016722 SATY1: MOV  #1,$FFLG      ::TO REPORT FATAL ERROR
(1) 016464 112737 000001 016720 SATY3: MOV  #1,$MFLG      ::TO TYPE A MESSAGE
(1) 016472 000403          BR      SATYC
(1) 016474 112737 000001 016722 SATY4: MOV  #1,$FFLG      ::TO ONLY REPORT FATAL ERROR
(1) 016502          SATYC:
(3) 016502 010046          MOV  R0,-(SP)      ::PUSH R0 ON STACK
(3) 016504 010146          MOV  R1,-(SP)      ::PUSH R1 ON STACK
(1) 016506 105737 016720          TSTB $MFLG      ::SHOULD TYPE A MESSAGE?
(1) 016512 001450          BEQ  5$          ::IF NOT: BR
(1) 016514 122737 000001 001214          CMPB #APTENV,$ENV  ::OPERATING UNDER APT?
(1) 016522 001031          BNE  3$          ::IF NOT: BR
(1) 016524 132737 000100 001215          BITB #APTSPOOL,$ENVM ::SHOULD SPOOL MESSAGES?
(1) 016532 001425          BEQ  3$          ::IF NOT: BR
(1) 016534 017600 000004          MOV  @4(SP),R0     ::GET MESSAGE ADDR.
(1) 016540 062766 000002 000004          ADD  #2,4(SP)     ::BUMP RETURN ADDR.
(1) 016546 005737 001174          1$: TST  $MSGTYPE     ::SEE IF DONE W/ LAST XMISSION?
(1) 016552 001375          BNE  1$          ::IF NOT: WAIT
(1) 016554 010037 001210          MOV  R0,$MSGAD
(1)          ::PUT ADDR IN MAILBOX
(1) 016560 105720          2$: TSTB (R0)+      ::FIND END OF MESSAGE
(1) 016562 001376          BNE  2$
(1) 016564 163700 001210          SUB  $MSGAD,R0     ::SUB START OF MESSAGE
(1) 016570 006200          ASR  R0            ::GET MESSAGE LNGTH IN WORDS
(1) 016572 010037 001212          MOV  R0,$MSGGLT    ::PUT LENGTH IN MAILBOX
(1) 016576 012737 000004 001174          MOV  #4,$MSGTYPE   ::TELL APT TO TAKE MSG.
(1) 016604 000413          BR   5$
(1) 016606 017637 000004 016632 3$: MOV  @4(SP),4$     ::PUT MSG ADDR IN JSR LINKAGE
(1) 016614 062766 000002 000004          ADD  #2,4(SP)     ::BUMP RETURN ADDRESS
(3) 016622 013746 177776          MOV  177776,-(SP) ::PUSH 177776 ON STACK
(1) 016626 004737 016174          JSR  PC,$TYPE     ::CALL TYPE MACRO
(1) 016632 000000          4$: .WORD 0
(1) 016634          5$:
(1) 016634 105737 016722          10$: TSTB $FFLG      ::SHOULD REPORT FATAL ERROR?
(1) 016640 001416          BEQ  12$          ::IF NOT: BR
(1) 016642 005737 001214          TST  $ENV         ::RUNNING UNDER APT?
(1) 016646 001413          BEQ  12$          ::IF NOT: BR
(1) 016650 005737 001174          11$: TST  $MSGTYPE     ::FINISHED LAST MESSAGE?
(1) 016654 001375          BNE  11$          ::IF NOT: WAIT
(1) 016656 017637 000004 001176          MOV  @4(SP),$FATAL ::GET ERROR #
(1) 016664 062766 000002 000004          ADD  #2,4(SP)     ::BUMP RETURN ADDR.
(1) 016672 005237 001174          !NC $MSGTYPE     ::TELL APT TO TAKE ERROR
(1) 016676 105037 016722          12$: CLRB $FFLG      ::CLEAR FATAL FLAG
(1) 016702 105037 016721          CLRB $LFLG       ::CLEAR LOG FLAG
(1) 016706 105037 016720          CLRB $MFLG       ::CLEAR MESSAGE FLAG
(3) 016712 012601          MOV  (SP)+,R1     ::POP STACK INTO R1
(3) 016714 012600          MOV  (SP)+,R0     ::POP STACK INTO R0
(1) 016716 000207          RTS  PC          ::RETURN
(1) 016720 000          $MFLG: .BYTE 0   ::MESSG. FLAG
(1) 016721 000          $LFLG: .BYTE 0
(1)          ::LOG FLAG
(1) 016722 000          $FFLG: .BYTE 0   ::FATAL FLAG
(1)          016724 .EVEN
(1)          000200 APTSIZE=200
(1)          000001 APTENV=001
(1)          000100 APTSPOOL=100
(1)          000040 APTCSUP=040

```

7266
(1)
(2)
(1)
(1) 016724 012737 017064 000024
(1) 016732 012737 000300 000026
(3) 016740 010046
(3) 016742 010146
(3) 016744 010246
(3) 016746 010346
(3) 016750 010446
(3) 016752 010546
(3) 016754 017746 162160
(1) 016760 010637 017070
(1) 016764 012737 016776 000024
(1) 016772 000000
(1) 016774 000776
(1)
(2)
(1)
(1) 016776 012737 017064 000024
(1) 017004 013706 017070
(1) 017010 005037 017070
(1) 017014 005237 017070
(1) 017020 001375
(3) 017022 012677 162112
(3) 017026 012605
(3) 017030 012604
(3) 017032 012603
(3) 017034 012602
(3) 017036 012601
(3) 017040 012600
(1) 017042 012737 016724 000024
(1) 017050 012737 000300 000026
(1) 017056 104401
(1) 017060 017072
(1) 017062 000002
(1) 017064 000000
(1) 017066 000776
(1) 017070 000000
(1) 017072 005015 047520 042527
(1) 017100 000122

```
.SBTTL POWER DOWN AND UP ROUTINES

*****
:POWER DOWN ROUTINE
$PWRDN: MOV    $!LLUP,@#PWRVEC  ;;SET FOR FAST UP
        MOV    #PR6,@#PWRVEC+2 ;;PRIO:6
        MOV    R0,-(SP)        ;;PUSH R0 ON STACK
        MOV    R1,-(SP)        ;;PUSH R1 ON STACK
        MOV    R2,-(SP)        ;;PUSH R2 ON STACK
        MOV    R3,-(SP)        ;;PUSH R3 ON STACK
        MOV    R4,-(SP)        ;;PUSH R4 ON STACK
        MOV    R5,-(SP)        ;;PUSH R5 ON STACK
        MOV    @SWR,-(SP)       ;;PUSH @SWR ON STACK
        MOV    SP,$SAVR6       ;;SAVE SP
        MOV    #$PWRUP,@#PWRVEC ;;SET UP VECTOR
        HALT
        BR     .-2             ;;HANG UP

*****
:POWER UP ROUTINE
$PWRUP: MOV    $!LLUP,@#PWRVEC  ;;SET FOR FAST DOWN
        MOV    $SAVR6,SP        ;;GET SP
        CLR    $SAVR6          ;;WAIT LOOP FOR THE TTY
1$:      INC    $SAVR6          ;;WAIT FOR THE INC
        BNE   1$              ;;OF WORD
        MOV   (SP)+,@SWR       ;;POP STACK INTO @SWR
        MOV   (SP)+,R5         ;;POP STACK INTO R5
        MCV   (SP)+,R4         ;;POP STACK INTO R4
        MOV   (SP)+,R3         ;;POP STACK INTO R3
        MOV   (SP)+,R2         ;;POP STACK INTO R2
        MOV   (SP)+,R1         ;;POP STACK INTO R1
        MOV   (SP)+,R0         ;;POP STACK INTO R0
        MOV    #$PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
        MOV    #PR6,@#PWRVEC+2 ;;PRIO:6
        TYPE   $POWER          ;;REPORT THE POWER FAILURE
$PWRMG: .WORD $POWER          ;;POWER FAIL MESSAGE POINTER
        RTI
$!LLUP: HALT                   ;;THE POWER UP SEQUENCE WAS STARTED
        BR     .-2             ;;BEFORE THE POWER DOWN WAS COMPLETE
$SAVR6: 0                      ;;PUT THE SP HERE
$POWER: .ASCIZ <15><12>'POWER'

.EVEN
:
: *THIS ROUTINE WILL PROTECT THE PROGRAM
: *FROM INTERRUPTS (BAD ONES).
:
: *THE TRAP CATCHER IS SET UP FOR
: *
: *      .WORD .+2
: *      JSR PC,R0
: *
: *ILLEGAL INTERRUPTS OR INTERRUPTS TO THE WRONG VECTOR
: *GOTO THE VECTOR AND PCITK UP THE ".+2" AS AN ADDRESS
:
: *AND "4700" AS NEW STATUS.
: *THE .+2 AS A PC WILL CAUSE EXECUTION OF THE "JSR PC,R0" (AN ILLEGAL INSTR.).
```

7267
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```

7280      ;*AND TRAP TO LOCATION "4". IN LOCATION 4 WE HAVE A
7281      ;*POINTER HERE. IF THIS CONDITION CAUSES A TRAP TO LOC. 4.
7282      ;*WE WILL REPORT IT IN THE SAME MANNER THAT WER WOULD
7283      ;*REPORT ANY OTHER ERROR.
7284      ;*IF A BUSS ERROR TRAP DID OCCUT AND CAUSE A TRAP TO 4.
7285      ;*WE WILL HALT.
7286
7287 017102 011637 017146      IOTRD: MOV      (6),TRTO      ;GET WHERE WE CAME TO.
7288 017106 162737 000004 017146      SUB      #4,TRTO      ;FORM READ ADDR.
7289
7290 017114 023727 017146 001000      CMP      TRTO,#1000    ;DID TRAP FROM LESS THAN ADDR. 1000?
7291 017122 003402               BLE      2$           ;NO-CONTINUE.
7292
7293 017124 000000      1$:   HALT           ;A BUSS ERROR TIME OUT TRAP BROUGHT US HERE.
7294                          ;ADDRESS CONTAINED IN TRTO.
7295
7296 017126 000776               BR       1$           ;DON'T ALLOW CONTINUE.
7297
7298 017130 016637 000004 017150      2$:   MOV      4(6),TRFRD   ;GET TRAPPED FROM ADDR.
7299 017136 062706 000004               ADD      #4,SP        ;/ADD #4 TO STACK POINTER.
7300

```

::\$>>> ERROR <<<\$

```

7301 017142 104004      ERROR 4      ;ERROR! ILLEGAL INTERRUPT OR
7302                               ;INTERRUPT TO WRONG VECTOR.
7303                               ;IF TEST NO. IS LESS THAN 10,ITS
7304                               ;LIKELY(BUT NO EXCLUSIVELY)TO BE A
7305                               ;DEVICE OTHER THAN THE DEVICE UNDER TEST.
7306                               ;IF THE INTERRUPT OCCURED
7307                               ;DURING AN INTERRUPT TEST, I'D
7308                               ;SUSPECT A PROBLEM WITH THE DEVICE UNDER TEST.
7309                               ;IF THE ADDRESS THE INTERRUPT
7310                               ;VECTORED TO IS WITHIN THE RANGE OF
7311                               ;VECTORS ASSIGNED TO THE DEVICE,
7312                               ;THEN I'D SUSPECT THE DEVICE
7313                               ;INTERRUPTD ILLEGALLY.
7314                               ;IF THE ADDRESS THE INTERRUPT
7315                               ;VECTORED TO IS OUTSIDE OF THE
7316                               ;RANGE ASSIGNED TO THE DEVICE
7317                               ;I'D SUSPECT THAT THE
7318                               ;DEVICE PUT THE WRONG INTERRUPT
7319                               ;VICTOR ON THE BUS DURING THE INTERRUPT
7320                               ;PROCESS.
7321                               ;
7322                               ; NOTE:
7323                               ; FOR THIS ERROR - DON'T USE
7324                               ; "LOOP ON ERROR" OPTION.
7325                               ; ALSO EXPECT THAT THE INTERRUPT TEST TO
7326                               ; WILL REPT THAT THE DEVICE DIDN'T
7327                               ; INTERRUPT.
7328                               ; FOLLOW THE RECOMMENDED PROCEEDURE
7329                               ; IN THE DOCUMENT (ON THIS DIAGNOSTIC)
7330                               ; FOR LOOPING ON TEST.
7331

```

::\$>>> ERROR <<<\$

7332 017144 000002
7333 017146 000000
7334 017150 000000
7335

RTI
TRTO: .WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTERRUPTED TO.
TRFRO: .WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTR. FROM.
.SBTTL TRAP DECODER

(1)
(2)
(1)
(1)
(1)
(1)
(1)

::*****
:*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
:*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
:*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
:*GO TO THAT ROUTINE.

(1) 017152 010046
(1) 017154 016600 000002
(1) 017160 005740
(1) 017162 111000
(1) 017164 006300
(1) 017166 016000 017206
(1) 017172 000200

\$TRAP: MOV RO,-(SP) ;:SAVE RO
MOV 2(SP),RO ;:GET TRAP ADDRESS
TST -(RO) ;:BACKUP BY 2
MOVB (RO),RO ;:GET RIGHT BYTE OF TRAP
ASL RO ;:POSITION FOR INDEXING
MOV \$TRPAD(RO),RO ;:INDEX TO TABLE
RTS RO ;:GO TO ROUTINE

(1)
(1)
(1)

::THIS IS USE TO HANDLE THE "GETPRI" MACRO

(1) 017174 011646
(1) 017176 016666 000004 000002
(1) 017204 000002

\$TRAP2: MOV (SP),-(SP) ;:MOVE THE PC DOWN
MOV 4(SP),2(SP) ;:MOVE THE PSW DOWN
RTI ;:RESTORE THE PSW

(1)
(3)
(3)
(3)
(3)
(3)
(3)

.SBTTL TRAP TABLE

::*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
:*BY THE "TRAP" INSTRUCTION.

(3) 017206 017174
(3) 017210 016174
(3) 017212 014316
(3) 017214 014272
(3) 017216 014332
(3) 017220 014520

: ROUTINE
:-----
\$TRPAD: .WORD \$TRAP2
\$TYPE ::CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE
\$TYPOC ::CALL=TYPOC TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
\$TYPOS ::CALL=TYPOS TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
\$TYPON ::CALL=TYPON TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
\$TYPBN ::CALL=TYPBN TRAP+5(104405) TYPE BINARY (ASCII) NUMBER

(1)
(3) 017222 015470

\$GTSWR ::CALL=GTSWR TRAP+6(104406) GET SOFT-SWR SETTING

(3) 017224 015420
(3) 017226 015702
(3) 017230 016022

\$CKSWR ::CALL=CKSWR TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
\$RDCHR ::CALL=RDCHR TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
\$RDLIN ::CALL=RDLIN TRAP+11(104411) TTY TYPEIN STRING ROUTINE

7336 017232 005015 046103 041517 EM1:
017240 020113 051123 043040
017246 047125 052103 047511
017254 020116 051105 047522
017262 000122

.ASCIZ <15><12>/CLOCK SR FUNCTION ERROR/

7337 017264 005015 046103 041517 EM2:
017272 020113 051123 042040
017300 052101 020101 051105
017306 047522 000122

.ASCIZ <15><12>/CLOCK SR DATA ERROR/

7338 017312 005015 046103 041517 EM3:
017320 020113 051102 042040

.ASCIZ <15><12>/CLOCK BR DATA ERROR/

	017326	052101	020101	051105					
	017334	047522	000122						
7339	017340	044600	052116	051105	EM4:	.ASCIZ	<200>/	INTERRUPT ERROR/	
	017346	052522	052120	042440					
	017354	051122	051117	000					
7340	017361	015	041412	052517	EM5:	.ASCIZ	<15><12>/	COUNT REG. ERROR/	
	017366	052116	051040	043505					
	017374	020056	051105	047522					
	017402	000122							
7341	017404	005015	047503	047125	EM11:	.ASCIZ	<15><12>#	COUNT ERROR #	
	017412	020124	051105	047522					
	017420	020122	000						
7342	017423	015	041412	052517	EM12:	.ASCIZ	<15><12>#	COUNT FUNCTION ERROR#	
	017430	052116	043040	047125					
	017436	052103	047511	020116					
	017444	051105	047522	000122					
7343	017452	005015	046103	041517	EM16:	.ASCIZ	<15><12>#	CLOCK INTERRUPT ERROR #	
	017460	020113	047111	042524					
	017466	051122	050125	020124					
	017474	051105	047522	020122					
	017502	000							
7344	017503	015	051012	050105	EM20:	.ASCIZ	<15><12>#	REPEATABILITY ERROR #	
	017510	040505	040524	044502					
	017516	044514	054524	042440					
	017524	051122	051117	000040					
7345	017532	005015	042101	051104	EM26:	.ASCIZ	<15><12>#	ADDRESSING ERROR#	
	017540	051505	044523	043516					
	017546	042440	051122	051117					
	017554	000							
7346									
7347	017555	015	042412	051122	DH1:	.ASCIZ	<15><12>#	ERRPC ASR WAS S/B#	
	017562	041520	040411	051123					
	017570	053411	051501	051411					
	017576	041057	000						
7348	017601	015	042412	051122	DH3:	.ASCIZ	<15><12>#	ERRPC ABR WAS S/B#	
	017606	041520	040411	051102					
	017614	053411	051501	051411					
	017622	041057	000						
7349	017625	200	051105	050122	DH4A:	.ASCIZ	<200>#	ERRPC TO FROM ADDR.#	
	017632	020103	020040	047524					
	017640	020040	020040	020040					
	017646	051106	046517	040440					
	017654	042104	027122	000					
7350	017661	015	042412	051122	DH12:	.ASCIZ	<15><12>#	ERRPC ASR #	
	017666	041520	040411	051123					
	017674	000011							
7351	017676	005015	051105	050122	DH20:	.ASCIZ	<15><12>#	ERRPC ASR 2NDCNT 1STNCT 3RDCNT#	
	017704	004503	051501	004522					
	017712	047062	041504	052116					
	017720	030411	052123	041516					
	017726	004524	051063	041504					
	017734	052116	000						
7352	017737	015	042412	051122	DH26:	.ASCIZ	<15><12>#	ERRPC CLOCK ADDR.#	
	017744	041520	041411	047514					
	017752	045503	040440	042104					
	017760	027122	000						

```

7353
7354          017764          .EVEN
7355
7356 017764 001116 001376 001126 DT1:  .WORD  $ERRPC,ASR,$BDDAT,$GDDAT,0
      017772 001124 000000
7357 017776 001116 001400 001126 DT3:  .WORD  $ERRPC,ABR,$BDDAT,$GDDAT,0
      020004 001124 000000
7358 020010 001116 017146 017150 DT4:  .WORD  $ERRPC,TRTO,TRFRO,0
      020016 000000
7359 020020 001116 001376 000000 DT12: .WORD  $ERRPC,ASR,0
7360 020026 001116 001376 001126 DT20: .WORD  $ERRPC,ASR,$BDDAT,$GDDAT,$TMPO,0
      020034 001124 001420 000000
7361 020042 001116 001376 001126 DT22: .WORD  $ERRPC,ASR,$BDDAT,$TMPO,0
      020050 001420 000000
7362 020054 001116 001420 000000 DT26: .WORD  $ERRPC,$TMPO,0
7363
7364 020062 000000 000000      DF0:  .WORD  0,0
7365
7366
7367
7368
  
```

```

::THE FOLLOWING MACRO CALL TO CNMAC2.SML LIBRARY WAS ADDED TO INIT 11/21
::SPECIFIC VECTORS.
  
```

```

POINT=      ;SAVE POINTER
.=100
$CLKVEC      ;LKVEC HANDLER
300          ;INTERRUPT HANDLER PRI
.=140        ;BRKVEC
170000      ;ODT START ADDRESS
300         ;PRIORITY
.=POINT     ;RESTORE POINTER
$CLKVEC:    TYPE,CLKMES
            HALT
(1) 000100 020066 020074 CLKMES: .ASCIZ <15><12>/LKVEC INTERRUPT - DISCONNECT LTC /
(1) 000102 000300
(1) 000140 000140
(1) 000140 170000
(1) 000142 000300
(1) 020066 104401 020074
(1) 020072 000000
(1) 020074 005015 045514 042526
(1) 020102 020103 047111 042524
(1) 020110 051122 050125 020124
(1) 020116 020055 044504 041523
(1) 020124 047117 042516 052103
(1) 020132 046040 041524 000040
7369          000001
            .END
  
```


	6414*	6418	6429*	6431*	6433*	6435	6442*	6493*	6496*	6499*	6502*	6505*	6508*
	6514*	6517*	6519*	6525*	6527	6535*	6540*	6542*	6547	6573*	6576*	6577*	6588*
	6594*	6596*	6597*	6607*	6626*	6607*	6698*	6699*	6701	6704	6714*	6716*	6722
	6725	6734*	6735*	6736*	6738*	6740*	6743	6752*	6756*	6760*	6761*	6765*	6771*
	6775*	6777*	6778*	6781*	6787*	6794*	6867*	6868*	6869*	6871*	6872*	6896*	6898*
	6901*	6905*	6916*	6936*	6938*	6941*	6945*	6957*	6966*	6967	6982*	6984*	6988*
	7000*	7013*	7015*	7019*	7029	7054*	7058	7085*	7158*	7160*	7161*	7162*	7163*
	7187*	7189*	7190*	7193	7229*	7230*	7231	7235	7356	7359	7360	7361	
ASWREG=	000000												
AESTN=	000000												
AUNIT =	000000												
AUSWR =	000000												
AVECT1=	000240	5777#	5786	5865	5866	5867	5868						
AVECT2=	000000	5786											
BIT0 =	000001	5774#	6025	6146	6150	6173	6177	6312	6315	6340	6354	6382	6412
		6435	6493	6496	6499	6502	6505	6508	6517	6525	6596	6705	6734
		6740	6761	6765	6778	6787	6867	6868	6869	6871	6872	6916	6957
		7000	7019										
BIT00 =	000001	5774#	6291										
BIT01 =	000002	5774#											
BIT02 =	000004	5774#											
BIT03 =	000010	5774#											
BIT04 =	000020	5774#											
BIT05 =	000040	5774#											
BIT06 =	000100	5774#											
BIT07 =	000200	5774#											
BIT08 =	000400	5774#	7262										
BIT09 =	001000	5774#	7260	7262									
BIT1 =	000002	5774#	6024	6346									
BIT10 =	002000	5774#	6221	6257	6781	6867	6868	6869	6871	6872	6901	6941	7260
BIT11 =	004000	5774#	6018	6150	6177	6221	6257	6315	6354	6493	6496	6499	6502
		6508	6525	6760	6765	6777	6787	6867	6868	6869	6871	6872	6916
		6988	7000	7019	7262								
BIT12 =	010000	5774#	6221	6257	6508	6701	6705	6722	6746	7235			
BIT13 =	020000	5774#	6017	6289	7260								
BIT14 =	040000	5774#	6016	6596	7262								
BIT15 =	100000	5774#	6705										
BIT2 =	000004	5774#	6023	6150	6177	6277	6315	6354	6493	6496	6499	6502	6505
		6525	6765	6787	6867	6868	6869	6871	6872	6916	6957	6988	7000
		6988	7000	7019	7262								
BIT3 =	000010	5774#	6022	6761	6778								
BIT4 =	000020	5774#	6021	6312	6340	6382	6412						
BIT5 =	000040	5774#	6020	6312	6340	6376	6382	6412					
BIT6 =	000100	5774#	6019										
BIT7 =	000200	5774#											
BIT8 =	000400	5774#	6313	6342	6384	6414	6433	6519	6577	7190	7230		
BIT9 =	001000	5774#	6150	6177	6264	6290	6315	6354	6493	6496	6499	6502	6505
		6525	6597	6698	6699	6735	6736	6765	6787	6867	6868	6869	6871
		6905	6916	6945	6957	6988	7000	7019	7161	7163			
BPTVEC=	000014	5774#											
BRKVEC=	000140	5774#											
CKSWR =	104407	7157	7186	7228	7260	7262	7335#						
CLKMES =	020074	7368#											
CR =	000015	5774#	7264										
CRLF =	000200	5774#	5908	7264									
DDISP =	177570	5774#	5786	5899									
DFO =	020062	5798	5805	5812	5819	5826	5833	5840	5847	5854	5861	7364#	

.\$SIZE	4361#		
.\$SUPR	4913#		
.\$STRAP	4073#	5679#	7335
.\$STYPB	3287#	5679#	7247
.\$STYPD	3209#	5681#	
.\$STYPE	2985#	5681#	7264
.\$STYPO	3112#	5680#	7246
.\$4OCA	972#		

. ABS. 020140 000

ERRORS DETECTED: 0

CNKWAA,CNKWAA/CRF/NL:TOC=CNMAC2.SML,CNKWAA.P11
RUN-TIME: 19 18 1 SECONDS
RUN-TIME RATIO: 79/38=2.0
CORE USED: 35K (70 PAGES)